Host RJ-11 IP Gateway

User Guide

2120028
Rev 3.0 B

SIERRA WIRELESS
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6,339,405	6,359,591	6,400,336	6,516,204	6,561,851
6,643,501	6,653,979	6,697,030	6,785,830	6,845,249
6,847,830	6,876,697	6,879,585	6,886,049	6,968,171
6,985,757	7,023,878	7,053,843	7,106,569	7,145,267
7,200,512	D442,170	D459,303		

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Consult our website for up-to-date product descriptions, documentation, application notes, firmware upgrades, trouble-shooting tips, and press releases:

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1: Introduction

- Host RJ-11 IP Gateway Features

Many existing meters, data loggers, RTU's, PLC's, point-of-sale, and other remote devices only have physical interfaces designed to access the telephone network. They do not have serial or Ethernet ports. They currently use analog cellular or standard phone lines to connect in circuit-switched mode for data transfer.

Analog cellular phone service is being discontinued. The combination of the Host RJ-11 IP Gateway, RJ-11 IP Gateway and a Sierra Wireless AirLink Raven with Ethernet port, enables remote connectivity between host applications and these remote devices over cellular packet data networks. The RJ-11 IP Gateway provides the bridge between a device requiring an RJ-11 interface and the Raven, with its Ethernet interface. The Host RJ-11 IP Gateway can provide Ethernet-based Internet connectivity to a Legacy Host system with only RJ-11 ports.

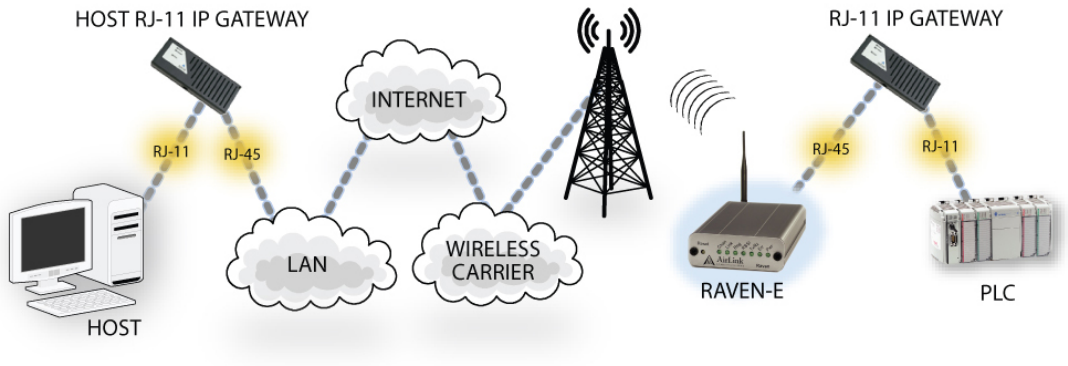


Figure 1-1: Host RJ-11 Ethernet Connectivity for a Legacy Host

Host RJ-11 IP Gateway Features

- One RJ-11 phone port

The phone port is a phone line designed to function just like standard wall-jack analog phone line. It is designed primarily to connect dial-up devices, with internal modems, to the RJ-11 IP Gateway, which then routes data from the devices over the network. The RJ-11 IP Gateway and Host RJ-11 IP Gateway mimics the phone company, answering incoming calls and

routing them to an internal modem attached to the phone port, or generating calls from an internal modem to an attached device.

Caution: *The Host RJ-11 IP Gateway's RJ-11 phone port should never be connected into the Public Switched Telephone Network (PSTN). This device is designed to emulate the PSTN for other devices. The Host RJ-11 IP Gateway may sustain damage not covered by warranty if it is connected to the Public Switched Telephone Network.*

- One RJ-45 auto-sensing 10base-T Ethernet port

The Ethernet port is designed to be connected to either an AirLink modem with an Ethernet port such as the Raven-E or Raven X or any Ethernet-based network. With the modem connected to the cellular network, the communication from the device connected to the RJ-11 port can be routed to the Internet and your remote host.

- One power connector

The Host RJ-11 IP Gateway uses a DC AC power adapter with an optional AC DC adapter available.

- Status LEDs

The Host RJ-11 IP Gateway status LEDs give clear and concise information about the operation of the ports.

2: Quick Start

- Before You Start
- Configuring your Raven X for the Host RJ-11 IP Gateway
- Configuring the Raven X

Configuring the Host RJ-11 IP Gateway to work with your Sierra Wireless Airlink Raven X and vice-versa is easy. This chapter covers a basic configuration. For more advanced configuration of your Raven X, refer to the modem's user guide. The complete configuration options for the Host RJ-11 IP Gateway are in this guide.

Before You Start

Caution: *If the Host RJ-11 IP Gateway and Raven X or Raven-E (as applicable) are going to be on a hub which is connected to a local network, you will need to be sure the addresses you select are not used by any other device on the network. Consult with your network administrator if you are unsure.*

Software Required

- **AceManager** - Graphical interface for configuring your Sierra Wireless AirLink modem. AceManager is located on Host RJ-11 IP Gateway CD or you can download AceManager from the Sierra Wireless website: http://www.sierrawireless.com. A default installation of this utility is assumed later in these directions.

If you *will not* be connecting the Host RJ-11 IP Gateway to a Raven-E, you *will not* need AceManager.

- **Host RJ-11 IP Gateway Port Utility** - Utility to establish an initial IP address for your Host RJ-11 IP Gateway. The port utility is located on the Host RJ-11 IP Gateway CD or you can download it from the Sierra Wireless website: http://www.sierrawireless.com. A default installation of this utility is assumed later in these directions.

If you *will* be connecting the Host RJ-11 IP Gateway to a Raven-E, you *will not* need the port utility. If you can use the default IP address of the Host RJ-11 IP Gateway for the initial configuration, you, also, *will not* need the port utility.

Hardware Required

- **Ethernet Cable -** The Host RJ-11 IP Gateway and Raven X have an auto-sensing Ethernet port, you can use either a cross-over cable or a straight-through Ethernet cable.
- **Power adapters and a power source** - You will need a power adapter and power source for both the Host RJ-11 IP Gateway and the RavenX (as applicable).
- **PC or Laptop** - To configure both the Host RJ-11 IP Gateway and the device (as applicable), you will need a computer with Internet Access, other than the cellular account, and an available Ethernet port.

Cellular Account Required

- **Cellular Account -** If you will be connecting the Host RJ-11 IP Gateway to a Raven X or Raven-E, you need to already have an active account with a cellular provider and to have activated your modem with that provider. Sierra Wireless AirLink modems are certified to work with a variety of cellular providers.

Tip: *If you need to activate your modem, Raven X or Raven-E, you can use the Setup Wizard for your cellular provider which you can obtain from the Sierra Wireless website: http://www.sierrawireless.com.*

Important Information about Ports

- Port Blocking - Many cellular providers and other ISPs block ports below 1024 which are the default ports for many server protocols (such as HTTP, telnet, and SSH). If your provider blocks these ports, you will need to configure ports you can access.

Configuring your Raven X for the Host RJ-11 IP Gateway

Note: While this guide application note covers installing an RJ-11 IP Gateway with a Raven X, the RJ-11 IP Gateway is also designed to work with the Raven-E and any other Airlink modem with an Ethernet connection, using the same configuration outlined here

These steps are just a basic configuration to get you started and allow the Raven X to connect with the Host RJ-11 IP Gateway. Refer to the user guide for more configuration options for specific environments.

Note: Omit this section if you are not connecting your Host RJ-11 IP Gateway to a Raven X.

Default settings

- Management Interface IP Address: **192.168.13.31**.
- Telnet and Wireless Ace password: **12345**
- **DHCP** server: **enabled**.
- **Public Mode** - the IP Address assigned by the carrier is assigned to the Host RJ-11 IP Gateway.

If you are using the defaults for the Raven X and the RJ-11 IP Gateway, you can skip this section and connect your RJ-11 IP Gateway directly to your Raven X.

Configuring the Raven X

1. Connect your Raven X directly to the Ethernet port on your computer and to power.
2. Start Wireless Ace and connect to your modem.

Start > All Programs > AirLink Communications > Wireless Ace 3G > Wireless Ace 3G

   a. Click on **Connect**.
   b. Select **UDP**.
   c. Type in the modem's local IP (default is ***192.168.13.31***).
   d. Type in the modem's password (default ***12345***)

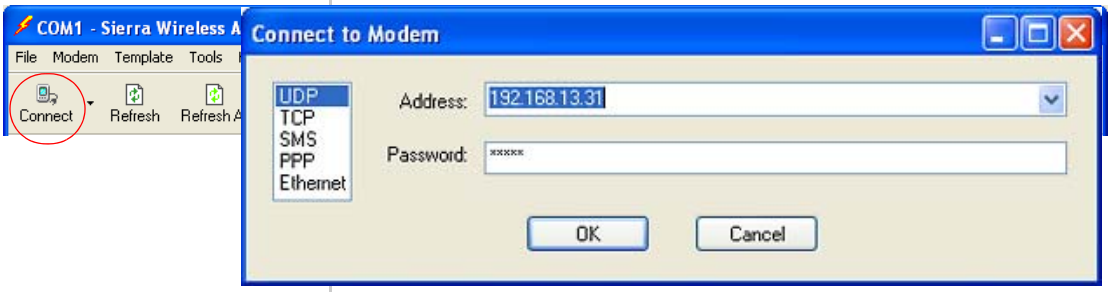


Figure 2-1: Wireless Ace : Connexion Connect

3. Select Common > PPP/Ethernet from the menu on the left side of Wireless Ace (under "Groups").

Public Mode

Configure the Raven X for Public Mode. Set the ***HOSTPRIVMODE** to **0**. In this mode, the modem assigns the Host RJ-11 IP Gateway the IP address it has received from your cellular provider. This is the default setting for the modem.

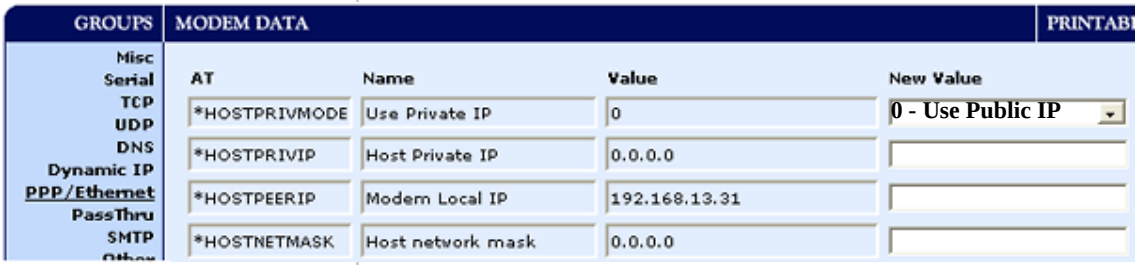


Figure 2-2: Wireless Ace : PPP/Ethernet

Note: The Host RJ-11 IP Gateway is set to a default static IP address of 192.168.1.3, if you want to keep that IP address for the Host RJ-11 IP Gateway, use Public Mode to set the static IP address for the modem and gateway.

Private Mode

Configure the Raven X for Private Mode. In this mode, the modem communicates with the Host RJ-11 IP Gateway via a static local IP address.

Tip: *If the modem and the Host RJ-11 IP Gateway are going to be on a LAN with other computers and devices you may want to use Private Mode. On a LAN, a DHCP server other than the modem may give the Host RJ-11 IP Gateway an IP address to which the modem would not know to send its messages.*

1. Set the ***HOSTPRIVMODE** to **1**.
2. Set the ***HOSTPRIVIP** to the IP address for the Host RJ-11 IP Gateway (in the example, **192.168.1.4**).
3. Verify the ***HOSTPEERIP** is the local IP of the modem. Set this to **192.168.1.3** if you are keeping the default IP address for the Host RJ-11 IP Gateway.
4. Set the ***HOSTNETMASK** to the Subnet Mask (generally **255.255.255.0**).

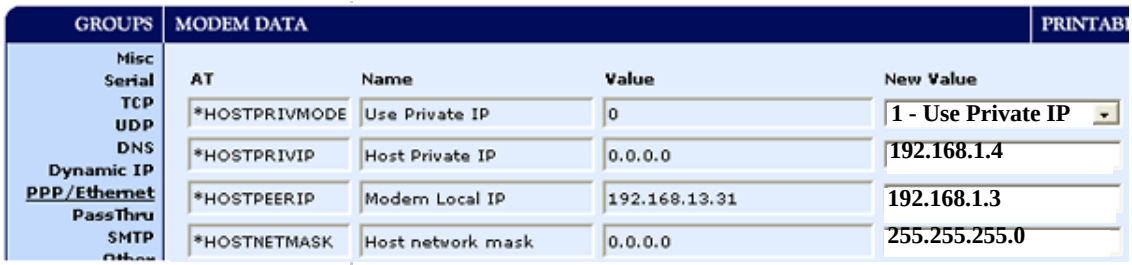


Figure 2-3: Wireless Ace : PPP/Ethernet

5. When you have finished configuring the Ethernet settings, click the Write button on the tool bar of Wireless Ace and wait for the message "Write Successful" to appear in the status bar.

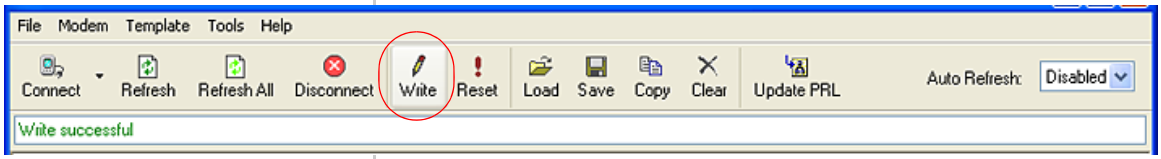


Figure 2-4: Wireless Ace : Write

6. Note the IP address given to the modem by your cellular provider.

   a. Select **Status** from the menu on the left side of Wireless Ace (under "Groups").

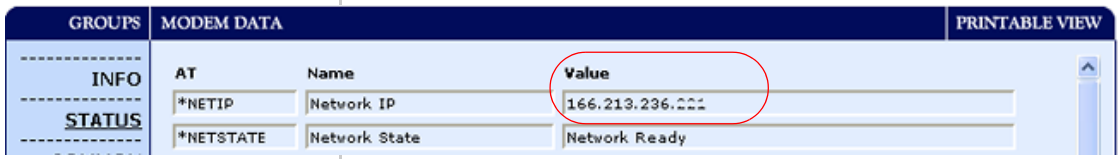


Figure 2-5: Wireless Ace : Status (état)

   b. Note the IP address listed in the Value column for the command ***NETIP**.

For ***NETSTATE**, "Network Ready" means your modem is connected on the cellular network and waiting for connections. "Network Dormant" means the modem is connected and waiting for connections but the connection has been idle. In either state, the modem is ready for the steps in the next section.

7. Disconnect your modem's Ethernet cable from your computer, but leave the modem connected to power so it remains on the cellular network.

Host RJ-11 IP Gateway Defaults

- Phone port: **8 data bits**, **no parity**, and **1 stop bit** (8N1).
- Protocol: **American/Bell 212A**.
- Maximum baud: **2400**.
- **DHCP** client: **disabled**.
- IP Address: **192.168.1.3**.

Note: If you are using the defaults for the Host RJ-11 IP Gateway, you can skip this section and connect your Host RJ-11 IP Gateway directly to your Raven X and device and network.

Configuring the Host RJ-11 IP Gateway

1. Connect the Host RJ-11 IP Gateway to power and connect the Ethernet cable from your Raven X computer to the Host RJ-11 IP Gateway.

Caution: *If the modem has been disconnected from power between the steps of the previous section and this section, it may have a different IP address than what you noted. You will need to reconnect the modem to your computer, reconnect Wireless Ace and repeat step 5 above (page 7) to determine the new IP address given to the modem by the cellular provider*

2. Type "http://", the IP address from the modem, and "192.168.1.3:9080" (see the example in the screenshot below) in the Address or Location bar and press the enter key.

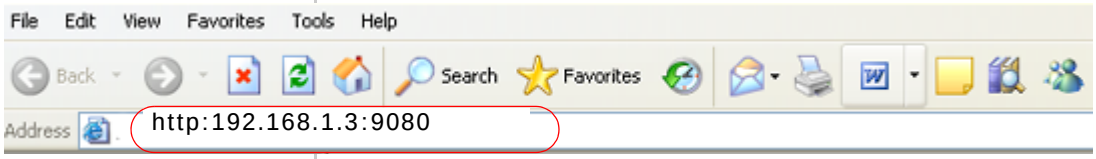


Figure 2-6: Web Browser : Enter the Location

Note: Since many cellular carriers block the standard web browser ports (80 and 8080), the Host RJ-11 IP Gateway uses 9080 by default as the port for the web-based interface.

The web-based interface will open. On the left side of the window are menu options. The central area of the window is the working area (shown in the close up screen shots for the configuration settings).

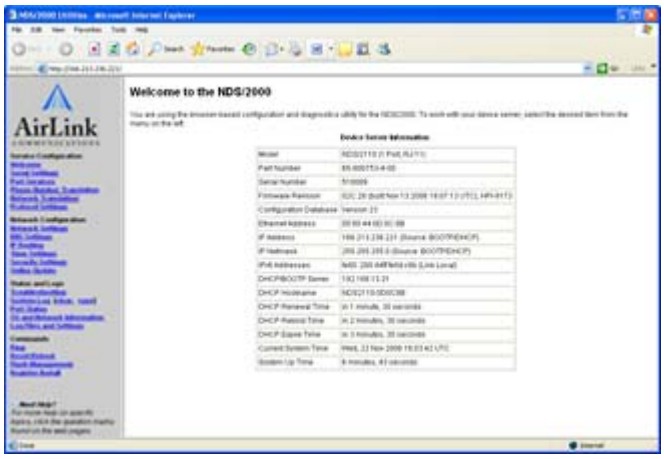


Figure 2-7: Host RJ-11 IP Gateway Interface

3. Select Network Settings from the menu on the left.

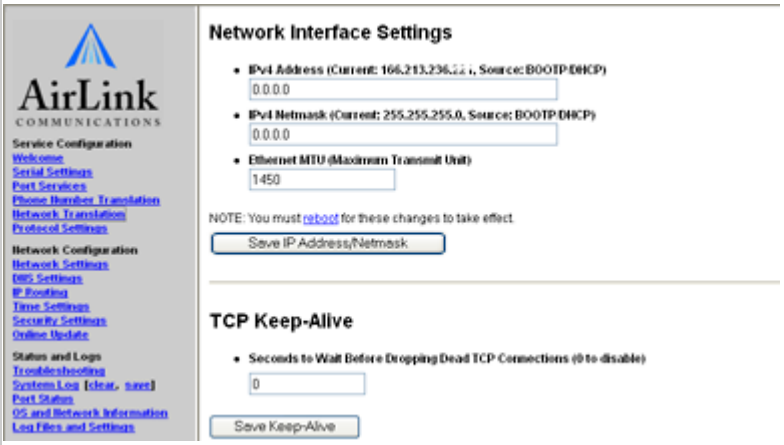


Figure 2-8: Host RJ-11 IP Gateway:Network Settings

DHCP Mode

In DHCP Mode, the Host RJ-11 IP Gateway will receive its IP address from the modem

The IPv4 Address and the IPv4 Netmask should be listed as **0.0.0.0**. (The current IP address and current netmask listed *above* the entry boxes is received from the modem in DHCP mode. It is for display only.)

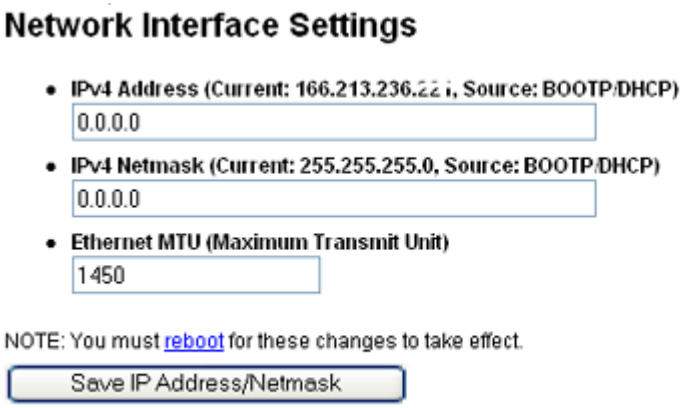

Network Interface Settings
IPv4 Address (Current: 166.213.236.22 i, Source: BOOTP/DHCP)
0.0.0.0
IPv4 Netmask (Current: 255.255.255.0, Source: BOOTP/DHCP)
0.0.0.0
Ethernet MTU (Maximum Transmit Unit)
1450
NOTE: You must reboot for these changes to take effect.
Save IP Address/Netmask

Figure 2-9: RJ-11 IP Gateway: Network Interface Settings)

Static IP Mode

If the Host RJ-11 IP Gateway is going to be on a LAN, you many wish to set a static IP address. Use this mode only if you have configured Private Mode for the modem. The default for the Host RJ-11 IP Gateway is a static IP address of **192.168.1.3**.

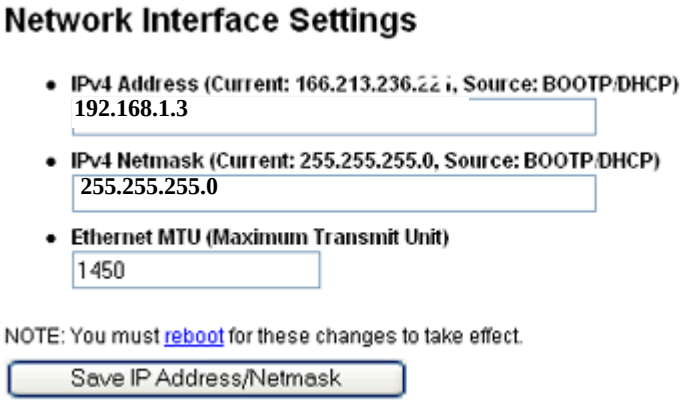

Network Interface Settings
IPv4 Address (Current: 166.213.236.22 i, Source: BOOTP/DHCP)
192.168.1.3
IPv4 Netmask (Current: 255.255.255.0, Source: BOOTP/DHCP)
255.255.255.0
Ethernet MTU (Maximum Transmit Unit)
1450
NOTE: You must reboot for these changes to take effect.
Save IP Address/Netmask

Figure 2-10: Host RJ-11 IP Gateway: Network Interface Settings

a. Set the **IPV4 Address** to match the ***HOSTPRIVIP*** in step 3 of the previous section.

b. Set the **IPV4 Netmask** to match the ***HOSTNETMASK*** in step 3 of the previous section.

c. Click the **Save IP Address/Netmask** button.

1. Select **Serial Settings** from the menu on the left.
2.

The Serial Settings page allows you to specify the baud rate, protocol, character size, parity, stop bits, and flow control behavior for the RJ-11 port (Phone).

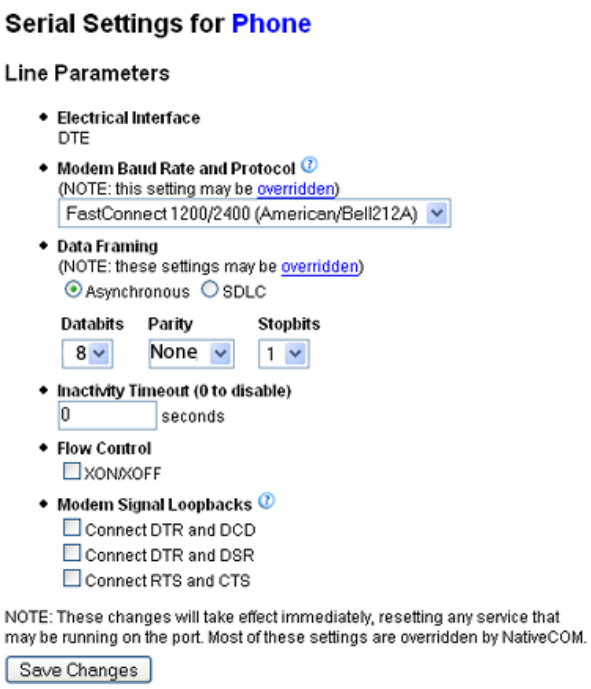


Figure 2-11: Host RJ-11 IP Gateway: Serial Settings

For more information on the serial and other settings, refer to page 17.

Note: For most configurations, the defaults for the other settings are best. Change these parameters only if you know the device you will be connecting to the Host RJ-11 IP Gateway requires special settings.

3. Click on the Reset/Reboot menu option for the IP Address configuration and any changes to the serial port settings to take effect.

Figure 2-12: Host RJ-11 IP Gateway: Reset/Reboot

Click the **Reboot** button to restart the Host RJ-11 IP Gateway with the configured settings.

3: Hardware Setup

- Connectors and Reset button
- Status LEDs

Designed for simplicity, the Host RJ-11 IP Gateway hardware has few complicated parts.

Connectors and Reset button

The Reset button is recessed. To reset the connection, using an unbent paperclip or other narrow, blunt tip, press and quickly release the reset button. To reset the configuration to the factory default, press and hold the reset button until you see the appropriate alternating light sequence.

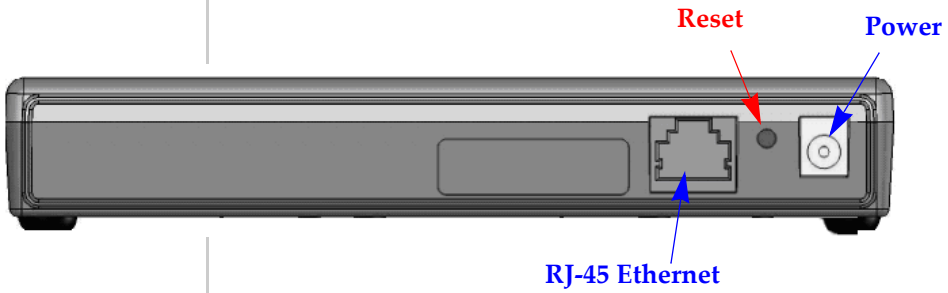


Figure 3-1: Right side: RJ-45 connector, Power connector, and Reset button (not to scale)

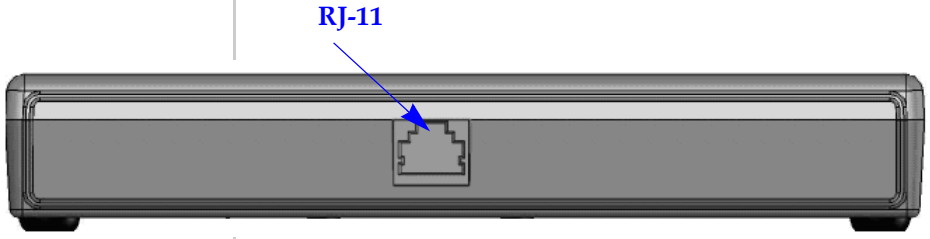


Figure 3-2: Left side: RJ-11(phone) connector (not to scale)

Warning: *The Host RJ-11 IP Gateway's RJ-11 phone port should never be connected into the Public Switched Telephone Network (PSTN). This device is designed to emulate the PSTN for other*

devices. The Host RJ-11 IP Gateway may sustain damage not covered by warranty if it is connected to the Public Switched Telephone Network.

Status LEDs

The top panel of the Host RJ-11 IP Gateway displays the status LEDs.

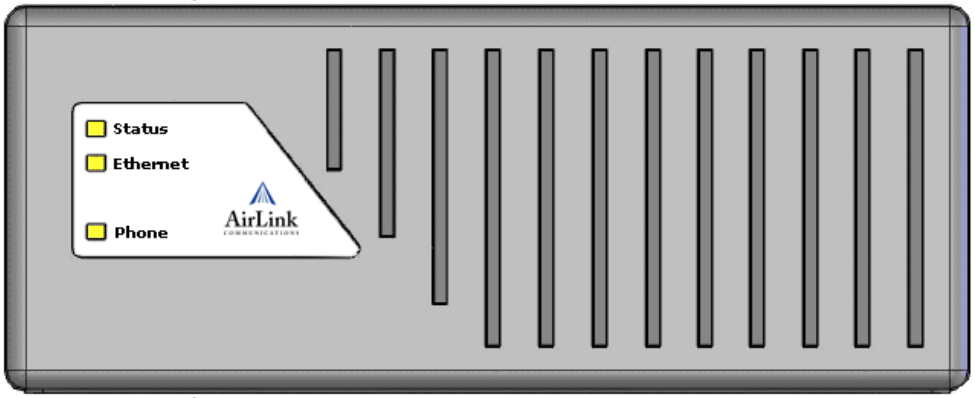


Figure 3-3: Host RJ-11 IP Gateway Top Panel (not to scale)

- STATUS - Indicates the overall status of the device

Table 3-1: Status - Normal Operation

LED Condition	Description
Blinking Yellow	The Host RJ-11 IP Gateway is starting up.
Solid Green	The Host RJ-11 IP Gateway is obtaining an IP address from the modem.
Blinking Green	The Host RJ-11 IP Gateway has an IP address and is operating normally.
Off	No power to the Host RJ-11 IP Gateway.

Table 3-2: Status - Resetting the Configuration

LED Condition	Description
Alternating Green/ Red	While the Reset button is held in, the status light will begin to blink in this sequence to indicate the Host RJ-11 IP Gateway will shortly restore the factory default condition. If you do not want to restore the factory default, release the button before the sequence changes to Green/Yellow.
Alternating Green/ Yellow	While the Reset button is held in, the status light will begin to blink in this sequence to indicate the factory default configuration was restored. Once the Host RJ-11 IP Gateway indicates the configuration was restored, you can release the reset button.

Table 3-3: Status - Error Conditions

LED Condition	Description
Alternating Green/Red	A serious system error occurred. See the system log for more details.
Alternating Green/ Yellow	The current configuration is corrupt and the factory default configuration is being used
Solid Red	The Host RJ-11 IP Gateway has encountered a fatal error, contact technical support for assistance.

- **ETHERNET** - Indicates the status of the Ethernet connection (RJ-45 port).

Table 3-4: Ethernet

LED Condition	Description
Solid Green	The Ethernet link is available and idle.
Green/Yellow Blinking	Network traffic is detected.
Off	The Ethernet link is unavailable.

- **PHONE** - Indicates the status of the phone port (RJ-11).

Table 3-5: Phone

LED Condition	Description
Solid Green	The port is open and idle.
Blinking Green	The port is open, and data is being transmitted or received. When data is being continuously transferred, this LED will blink approximately 2 times per second.
Blinking Red	Data errors will cause periodic red blinks. Persistent red blinks may imply a configuration problem (incorrect baud rate, parity settings, etc.)
Yellow	Port is closed.
Solid Red	Port hardware has failed.
Off	Power is off.

A: Specifications

- Physical Dimensions
- Connections
- Phone and Modem standards
- Phone and Modem standards
- Environmental Conditions
- Optional Mounting Bracket

Physical Dimensions

- 6.6 inches x 2..5 inches x 1.2 inches (168 mm x 64 mm x 30 mm)
- 4.,8 ounces (136 grammes)
- External 110 to 240 VAC power supply: +7VDC to +36VDC - 300mA at 12V (3.6W)

1. Phone Port: RJ-11
2. Ethernet Port: RJ-45 auto-sensing 10base-T
3. LEDs: Status, Ethernet, Phone

Connections

- Supports generic (raw) TCP/IP access to phone port without requiring special protocols or processing.

Caution: *The Host RJ-11 IP Gateway's RJ-11 phone port should never be connected into the Public Switched Telephone Network (PSTN). This device is designed to emulate the PSTN for other devices.*
The Host RJ-11 IP Gateway may sustain damage not covered by warranty if it is connected to the Public Switched Telephone Network.

Phone and Modem standards

- Bell 212A
- ITU-T V.22
- ITU-T V.22bis
- V.22 FastConnect (Hypercom)

Environmental Conditions

- Operating temperature range: -30 to 70°C
- Storage temperature range: -30 to 70°C
- Humidity range: 10% to 90% non-condensing

Optional Mounting Bracket

The mounting bracket is designed to “snap” on to the back of the Host RJ-11 IP Gateway for easy installation.

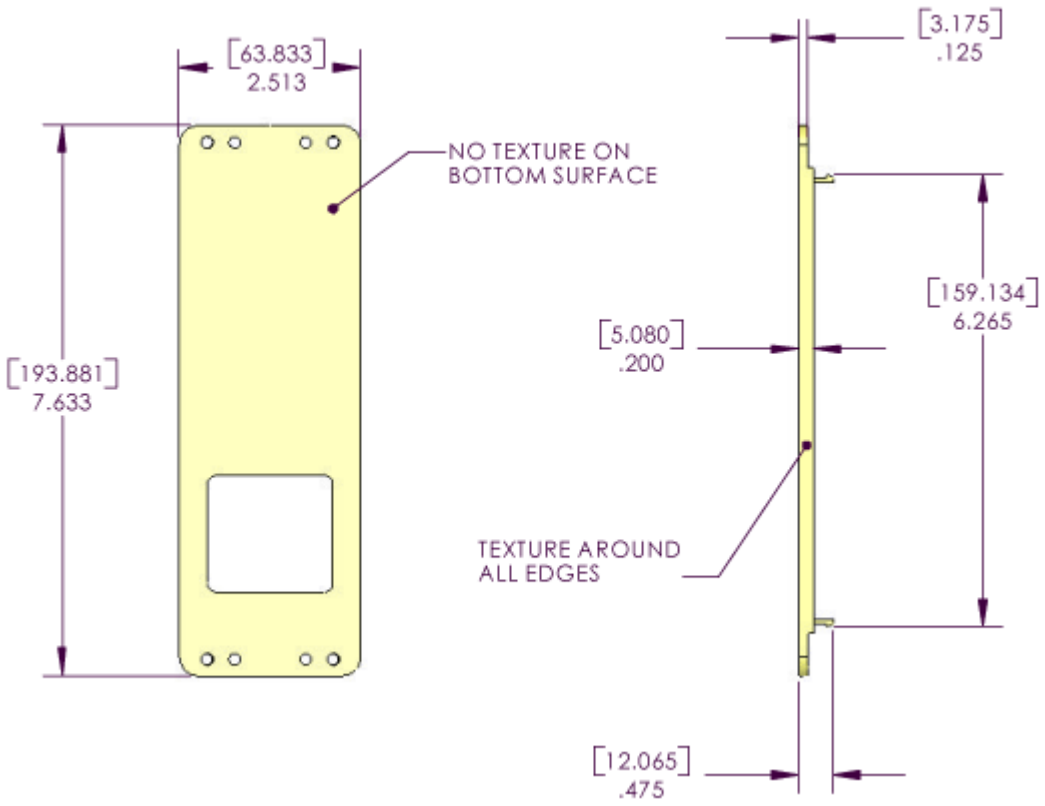
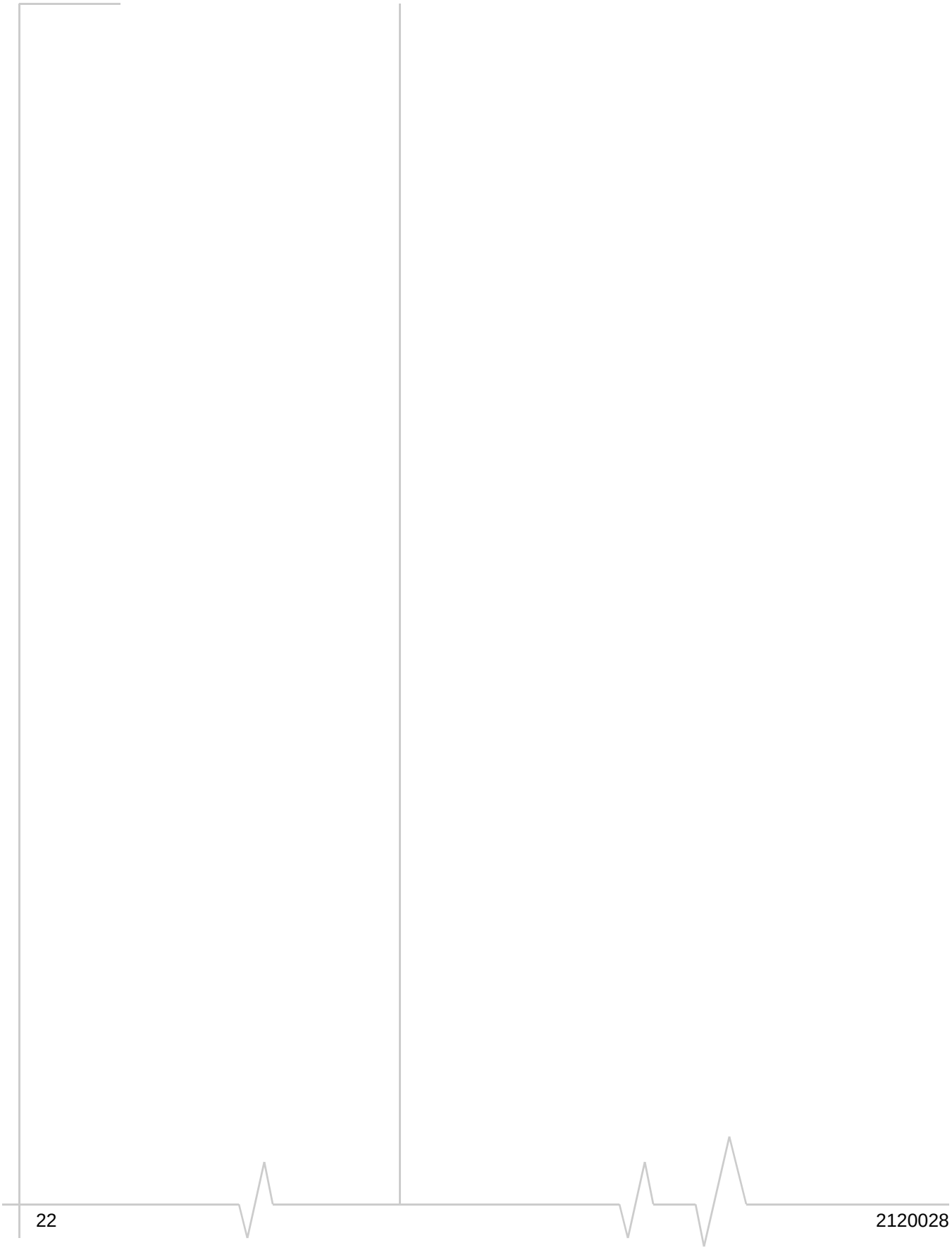


Figure 1-1: Mounting BracketSupport 100-170-1010



B: Web Interface

- Web-based Interface
- Network Configuration
- Security Settings
- Status and Logs
- System Log
- Commands
- Reset/Reboot

The Host RJ-11 IP Gateway can be configured to handle a variety of devices which need to connect to an RJ-11 port.

Note: For configuration options for your Raven X, refer to the Raven x's user guide. All user guides are available on the Sierra Wireless website: http://www.sierrawireless.com/support.

Web-based Interface

Note: Screen shots in this guide are using Microsoft Internet Explorer, but you can use any web browser to configure the Host RJ-11 IP Gateway.

The Host RJ-11 IP Gateway employs a web-based user interface. To access the web interface, you will need to know the IP Address given to your Raven-E by the cellular carrier (or the modem domain name if you have configured IP Manager settings for the modem). Type the IP address (or modem domain name) into the Address bar of your web browser followed by ":9080" (see the example below).

Note: Since many cellular carriers block the standard web browser ports (80 and 8080), the Host RJ-11 IP Gateway uses 9080 by default as a port for the web-based interface.

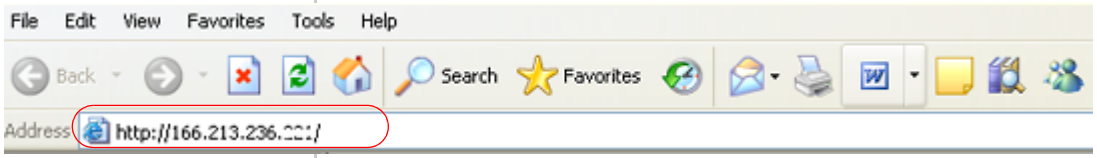


Figure 2-1: Web Browser: Enter the Location

The web interface for the Host RJ-11 IP Gateway, by default, has no security. If you made changes to the security configuration (“Security Settings” on page 24), you will be prompted for a user name and password before the web-based interface will open.

The menu selections for the configuration interface are on the left side of the window.

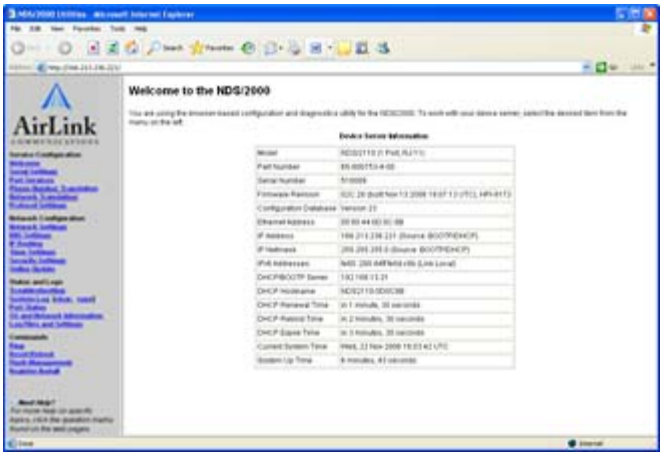


Figure 2-2: Host RJ-11 IP Gateway Web Browser-based Interface

Service Configuration

Most of the Service Configuration menu options deal with the RJ-11 port.

Welcome

The Welcome screen is the first page displayed when you connect to the Host RJ-11 IP Gateway. Current settings and status are shown in a table.

Device Server Information

Model	NDS/2110 (1 Port, RJ-11)
Part Number	65-800753-4-00
Serial Number	518089
Firmware Revision	02C.28 (built Nov 13 2006 19:07:13 UTC), HPI-8173
Configuration Database	Version 23
Ethernet Address	00:80:44:0D:0C:8B
IP Address	166.213.236.221 (Source: BOOTP/DHCP)
IP Netmask	255.255.255.0 (Source: BOOTP/DHCP)
IPv6 Addresses	fe80::280:44ff:fe0d:c8b (Link Local)
DHCP/BOOTP Server	192.168.13.31
DHCP Hostname	NDS2110-0D0C8B
DHCP Renewal Time	in 1 minute, 30 seconds
DHCP Rebind Time	in 2 minutes, 30 seconds
DHCP Expire Time	in 3 minutes, 30 seconds
Current System Time	Wed, 22 Nov 2006 16:03:42 UTC
System Up Time	6 minutes, 43 seconds

Figure 2-3: Host RJ-11 IP Gateway: Welcome - Device Server Information

- **Ethernet Address** : MAC Address of the Host RJ-11 IP Gateway.
- **IP Address** : The current IP Address of the Host RJ-11 IP Gateway and how the IP address was assigned (in the example, a Raven-E in Public Mode used DHCP to give the Host RJ-11 IP Gateway the IP addressed assigned by the cellular network).
- **IP Netmask** : The current subnetmask of the Host RJ-11 IP Gateway and how the device obtained it.

Serial Settings

- The Serial Settings page allows you to specify the baud rate, protocol, character size, parity, stop bits, and flow control behavior for the RJ-11 port (Phone).

Note: For most configurations, the default settings (shown in the screen shots) are best. Change these parameters only if you know the device you will be connecting to the Host RJ-11 IP Gateway requires special settings.

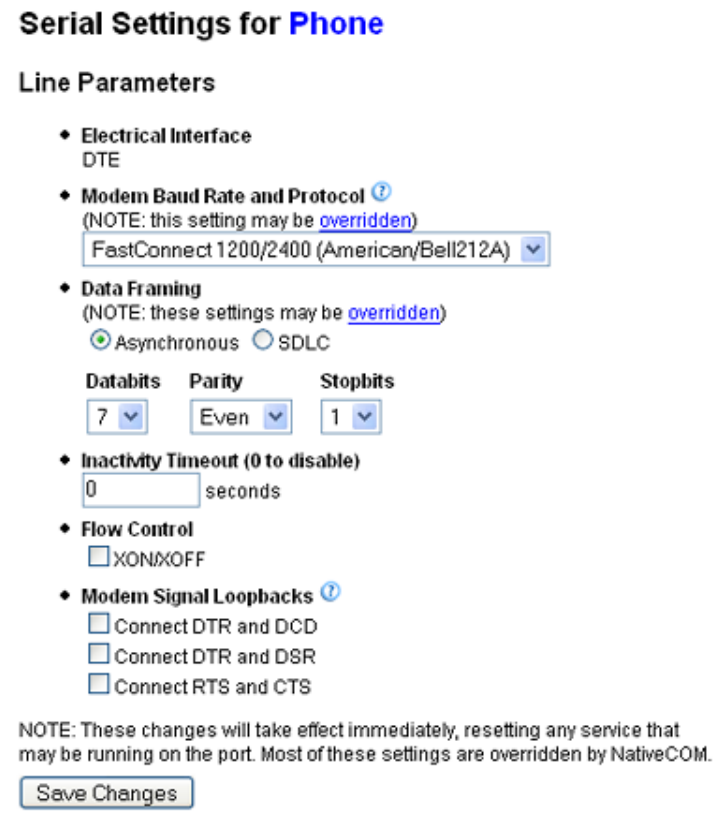


Figure 2-4: Host RJ-11 IP Gateway: Serial Settings

- Enabling flow control enables it on both input and output.
- The inactivity time-out shuts down the service on the port if there is no input or output in the specified time-out period.
- With Modem Signal Loopbacks, the Host RJ-11 IP Gateway eliminates the use of specialized cables required to change signal types and directions by performing the loopback of signal types to other signal types internally.
- NativeCOM, (or any RFC-2217 Telnet client with COM-PORT-OPTION support) overrides the baud rate, size, parity, stop bits and flow control parameters.

Port Services

By default, the RJ-11 port is configured to accept incoming TCP connections from TCP/telnet clients with outgoing service based on phone numbers dialed by the attached device (Modem Service). You may configure the ports to initiate

outgoing raw TCP or telnet connections to remote servers. In addition, the modem emulation feature may be enabled to allow a serial port to mimic a modem interface.

- When using the modem service on the port, the phone number will be translated to a host/port pair then a TCP connection will be established to the remote host.
- When using outgoing connections on the port, the settings configured on the Serial Settings page will be applied to the port, and a TCP connection will be established to the remote host.
- Once connected, data received on the port is sent to the remote server over the network connection and data received on the network connection is sent out the port.

Port Service Settings for Phone
Service Type
No Outgoing Service
Disable all outgoing services. The port can only be accessed by incoming network connections.
Modem Service
Outgoing network connections are established based on phone numbers dialed by the attached device.
Incoming network connections "ring" the attached device.
Outgoing Network Connection
Outgoing network connections are established based on the presence of modem signals.
Outgoing Telnet Connection
Outgoing telnet connections are established based on the presence of modem signals.
NOTE: Incoming network connections are accepted on TCP 8002.
Modem Service Options
Source TCP port for outgoing network connections
(0 for any)
0
After applying your changes, be sure to configure the required protocols for each remote peer to which you will be connecting.
Save Changes

Figure 2-5: Host RJ-11 IP Gateway: Port Services

- **No Outgoing Service** : Disables outgoing port services on the specified port. Incoming connections are still allowed. All port services options will reset to defaults.
- **Modem Service** : Enables modem emulation on both the incoming and outgoing network connections. The target peer (specified in the Phone Number Translation table and configured in the Protocol Settings page) determines the type of outgoing connection that will be made.

- **Outgoing Network Connection** : Enables an outgoing connection to the specified host.
- **Outgoing Telnet Connection** : Enables an outgoing telnet connection to the specified host.
- **Modem Service Options** : When Modem Service is selected, you may also configure the Source TCP Port. In most cases, the value used for the source port is arbitrary and you can leave this field set to 0 for “any”. However, if your server or firewall has specific requirements you may specify an explicit source port number in the Source TCP Port field. If this port is not available when the TCP service starts up, an error will occur and the TCP service will reset and try again.

Phone Number Translation

This table can be used to translate phone numbers into IP addresses or Hostnames. If the attached device dials one of the specified telephone numbers, the corresponding IP address and port are used to make the TCP connection. Note that all non-numeric characters except the “,” (comma) in the phone number are ignored.

When modem emulation is enabled, the Host RJ-11 IP Gateway can detect the phone number from ATD commands. Although the IP address of the remote host can be embedded directly into the ATD command, certain devices can't always be easily configured to do this.

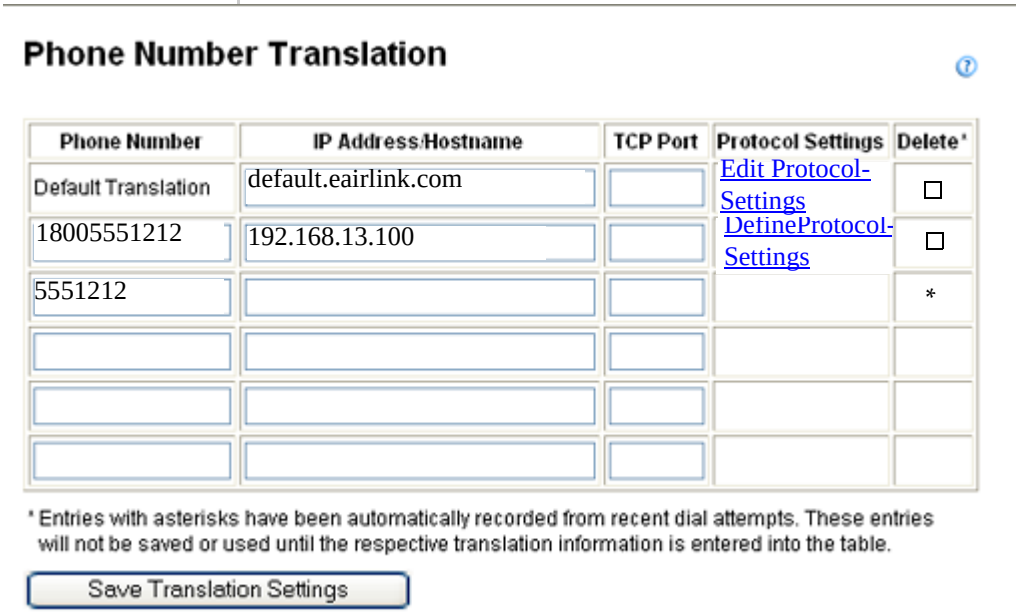


Figure 2-6: Host RJ-11 IP Gateway: Phone Number Translation Passerelle IP RJ-11 : Conversion des numéros de téléphone

The Default Translation entry is used if the dialed phone number is not found in the list. (The dial backup number is not used in the Host RJ-11 IP Gateway.) The phone number table has a number of features to ease initial configuration. When an attached device dials a number that is not in the table, the device server creates a dummy entry in the table. This entry will consist of just the phone number. Until you fill in the remainder of the entry (IP Address/Hostname and Port) and save it, this entry will not be used.

Once you have created and saved an entry in the table, a link to the associated entry on the Protocol Settings page appears on the right. If the protocol is not yet defined, this link, "Define protocol", will create a new entry on the Protocol Settings page, otherwise the link will be "Edit protocol".

The translation table screen allows you to add up to 5 new entries at a time. A total of 64 entries may be configured including the default entry.

In the example above, if the attached device dials 18005551212, the port will be connected to the host at 192.168.13.100 on TCP port 5004. This host is not yet defined, so it will use the default TCP protocol. If the attached device dials any other number, the port will be connected to default.eairlink.com:5003, whose protocol is defined. And the terminal has actually dialed 555-1212, generating an automatic, but not yet saved, entry.

Network Translation

The Host RJ-11 IP Gateway is capable of accepting incoming TCP connections and redirecting them to remote TCP hosts. This functionality is called network translation and behaves much like a TCP "pipe" between two systems. The Host RJ-11 IP Gateway also uses Network Translation to allow connections to the web-base interface on a port other than the http protocol defined port of 80 which is frequently blocked by cellular carriers.

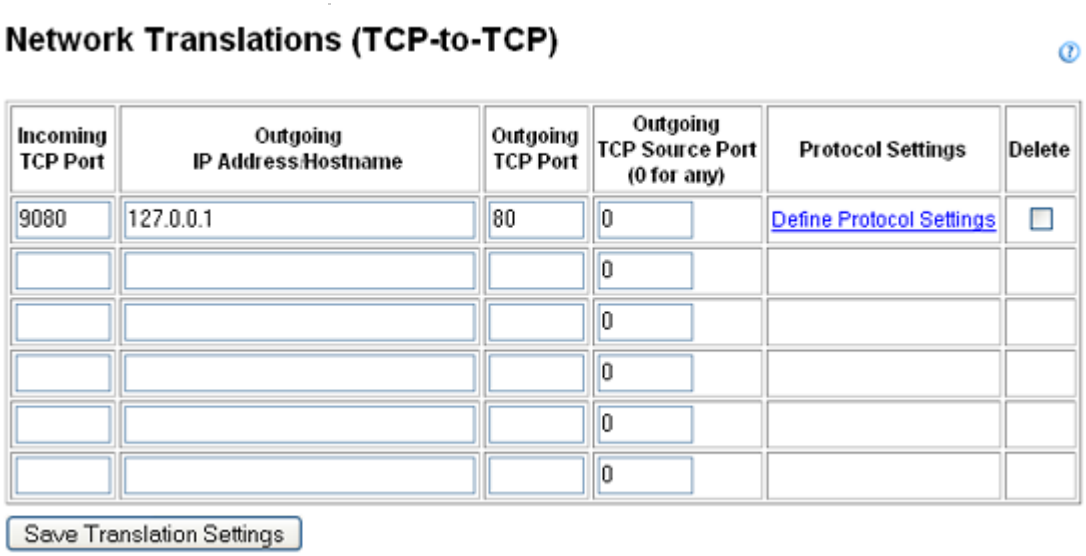


Figure 2-7: Host RJ-11 IP Gateway: Network Tnaslation

It is also possible to modify the network protocol traveling through the TCP pipe by using the **Protocol Settings** page to define the remote host's protocol requirements. The most common use for this functionality is to add SSL encryption to an incoming TCP connection prior to sending it along to the remote host.

The **Network Translation** table is used to define network mappings for TCP pipes. You must first specify the incoming TCP port to which your device or application will connect. Then, you must specify the outgoing hostname and destination TCP port for the TCP pipe.

You can also specify the source TCP port for the outgoing TCP connection. Usually, this should be set to 0 to allow automatic selection of the source port. However, if you have a firewall that imposes limits on source TCP ports then you may need to set this to something specific. Note that if you specify something other than 0, you will be limited to only 1 TCP pipe at-a-time for any given destination port.

Protocol Settings

For each host (peer) you will make an outgoing connection to, you need to specify the protocol options used for that host. For each host, select the Host from the “Edit settings for a different peer” selection box. Select “Add a new peer definition” link to add a new host.

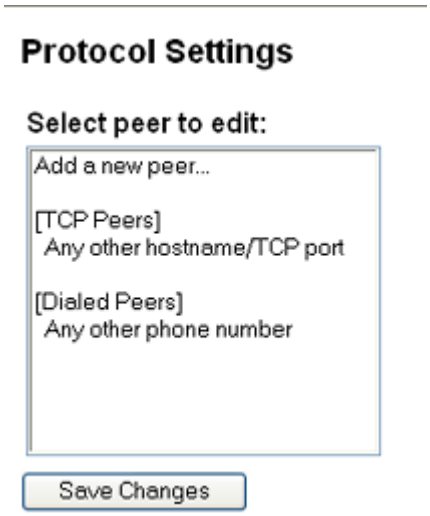


Figure 2-8: Host RJ-11 IP Gateway: Protocol Settings

The hosts are identified by their IP address or Hostname and TCP port. You may also specify wild cards. Specific host names and/or port numbers take precedence over the wild cards. An asterisk for the IP address/hostname (for instance "*:443") means any other host when connecting on port 443. An asterisk for the port number (for instance "host.peer.com:*") refers to any other port on that host. And a double asterisk ("*:*") refers to all other hosts.

Network Configuration

The Network Configuration group configures settings for the RJ-45 Ethernet port.

Network Settings

The Network Settings page allows you to set the IP address, the IP netmask, and the TCP keep-alive settings.

Every IP address contains two pieces of information: the network number and the host number. A network number is assigned to each local area network and is shared by all the network devices on that network. Each network device, or "host", is assigned a unique host number. The IP netmask defines which portion of an IP address contains the network number, and which portion contains the host number. The default netmask depends on the "class" of the IP address that you are using.

In one type of configuration, The Host RJ-11 IP Gateway has been designed to work in conjunction with an AirLink Raven X. The IP address for the Host RJ-11 IP Gateway and the IP address for the Raven X need to be on the same network. If you need to set a specific IP address for the Raven X and the HostRJ-11 IP Gateway, you will need to use Private Mode for the Raven X. Setting Private Mode is covered in the Raven-E User Guide.

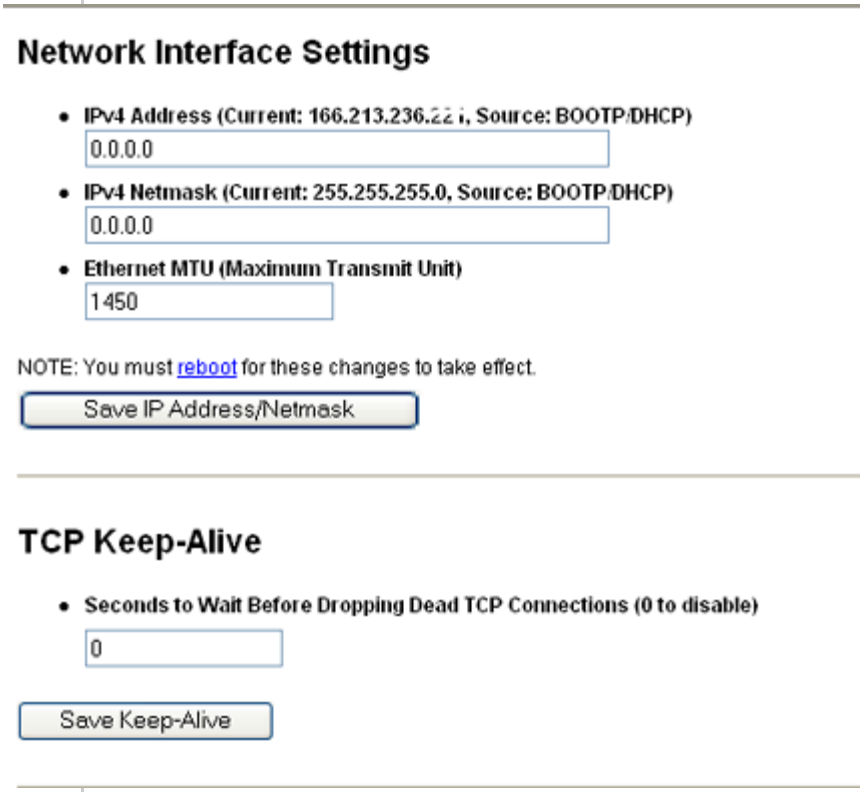

Network Interface Settings
IPv4 Address (Current: 166.213.236.22 , Source: BOOTP/DHCP)
0.0.0.0
IPv4 Netmask (Current: 255.255.255.0, Source: BOOTP/DHCP)
0.0.0.0
Ethernet MTU (Maximum Transmit Unit)
1450
NOTE: You must reboot for these changes to take effect.
Save IP Address/Netmask
TCP Keep-Alive
Seconds to Wait Before Dropping Dead TCP Connections (0 to disable)
0
Save Keep-Alive

Figure 2-9: Host RJ-11 IP Gateway: Network Interface Settings

TCP keep-alive is a standard feature of TCP/IP that can be configured to automatically monitor the state of TCP connections. If one end of an idle TCP connection is severed (like by a network or power failure), it is possible for the other end to remain open indefinitely. If a network host fails while it has an open TCP connection to one of the device server's serial ports, that serial port might remain unavailable until it is manually reset.

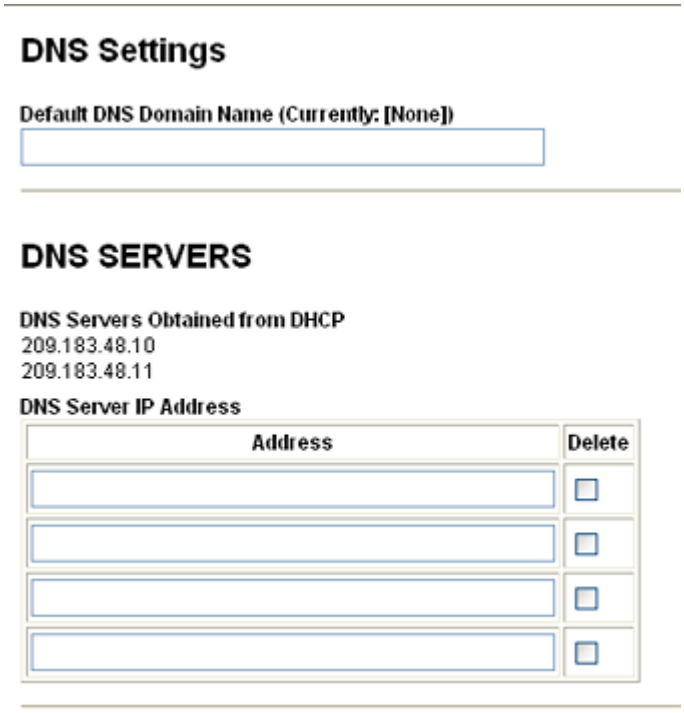
The optional TCP keep-alive feature sends special "keep-alive" packets to the remote TCP host in order to detect the situation where the remote host fails. If a failure is detected, the TCP connection is reset to allow other hosts to access the serial port.

To enable TCP keep-alives on serial-related network connections, enter the total time (in seconds) that you will allow TCP connections to remain idle before resetting them. The first keep-alive packet will be sent after the connection has been idle for half of this total time. After that, four more TCP keep-alive packets will be sent at regular intervals until a TCP response is received from the remote host. If no response is received before the total keep-alive time runs out, the TCP connection will be reset.

Caution: *Enabling TCP keep-alives will increase the amount of network traffic on your network. Unless you have a specific need for this feature, it is best to leave it disabled. If you do enable it, it is best to make the keep-alive time-out larger to reduce network traffic.*

DNS Settings

The DNS Settings page allows you to specify a DNS name for your unit, specify the addresses of DNS servers to resolve names, and to pre-define some host names. The DNS name and servers can also be derived from a DHCP server.



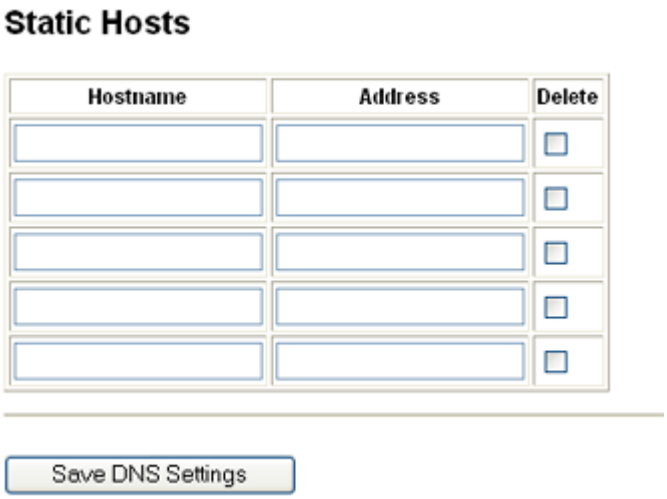


Figure 2-10: Host RJ-11 IP Gateway: DNS Settings

If the device server is configured to use DHCP, it will try to get DNS configuration information from the DHCP server. You may also manually set up static DNS entries on this page. Having DNS configured allows you to specify names in place of IP addresses in your configuration.

The DNS Server IP Addresses are used to specify the addresses of one or more machines that can be used to resolve names to IP addresses.

The Static Hosts entries are used to define local host name to IP address mappings.

IP Routing

The IP Routing page lets you configure network routes for accessing remote networks.

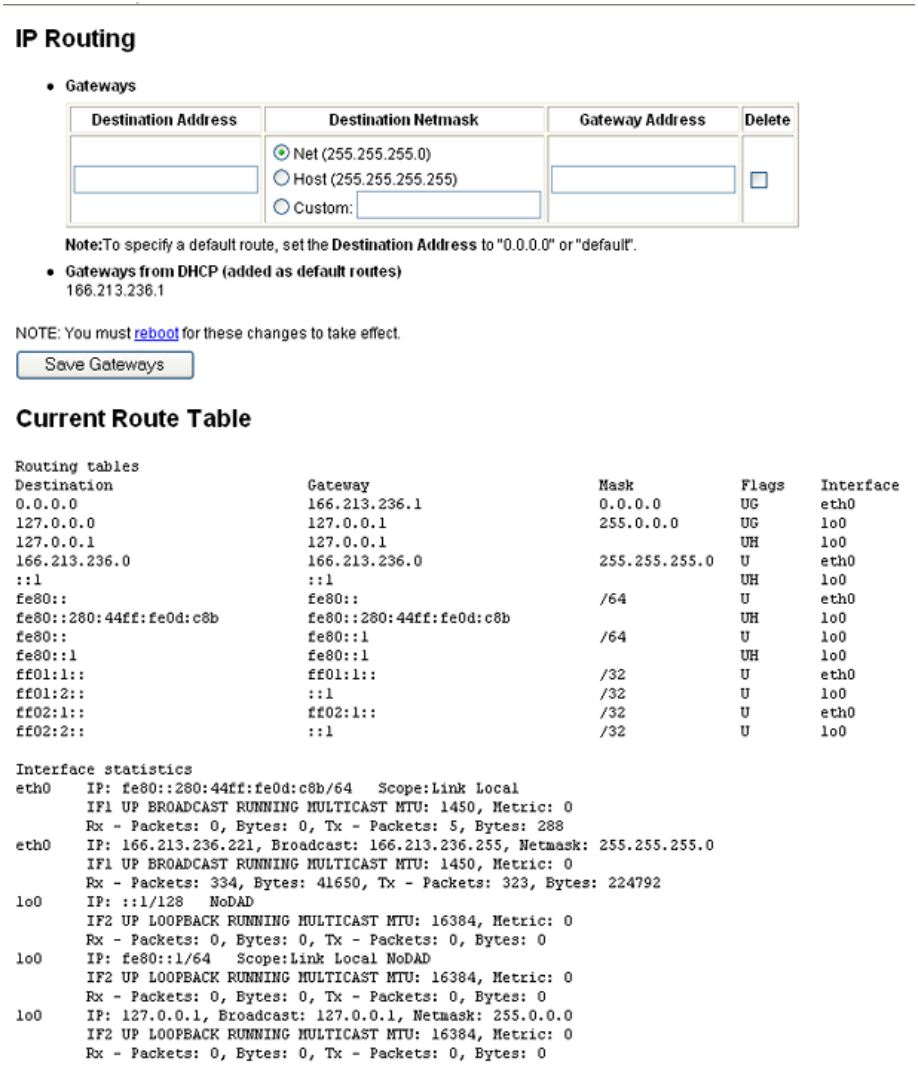

IP Routing
Gateways
Destination Address
Destination Netmask
Gateway Address
Delete
Net (255.255.255.0)
Host (255.255.255.255)
Custom:
Note:To specify a default route, set the Destination Address to "0.0.0.0" or "default".
Gateways from DHCP (added as default routes)
166.213.236.1
NOTE: You must reboot for these changes to take effect.
Save Gateways
Current Route Table
Routing tables
Destination Gateway Mask Flags Interface
0.0.0.0 166.213.236.1 0.0.0.0 UG eth0
127.0.0.0 127.0.0.1 255.0.0.0 UG lo0
127.0.0.1 127.0.0.1 UH lo0
166.213.236.0 166.213.236.0 255.255.255.0 U eth0
::1 ::1 UH lo0
fe80:: fe80:: /64 U eth0
fe80::280:44ff:fe0d:c8b fe80::280:44ff:fe0d:c8b UH lo0
fe80:: fe80::1 /64 U lo0
fe80::1 fe80::1 UH lo0
ff01:1:: ff01:1:: /32 U eth0
ff01:2:: ::1 /32 U lo0
ff02:1:: ff02:1:: /32 U eth0
ff02:2:: ::1 /32 U lo0
Interface statistics
eth0 IP: fe80::280:44ff:fe0d:c8b/64 Scope:Link Local
IF1 UP BROADCAST RUNNING MULTICAST MTU: 1450, Metric: 0
Rx - Packets: 0, Bytes: 0, Tx - Packets: 5, Bytes: 288
eth0 IP: 166.213.236.221, Broadcast: 166.213.236.255, Netmask: 255.255.255.0
IF1 UP BROADCAST RUNNING MULTICAST MTU: 1450, Metric: 0
Rx - Packets: 334, Bytes: 41650, Tx - Packets: 323, Bytes: 224792
lo0 IP: ::1/128 NoDAD
IF2 UP LOOPBACK RUNNING MULTICAST MTU: 16384, Metric: 0
Rx - Packets: 0, Bytes: 0, Tx - Packets: 0, Bytes: 0
lo0 IP: fe80::1/64 Scope:Link Local NoDAD
IF2 UP LOOPBACK RUNNING MULTICAST MTU: 16384, Metric: 0
Rx - Packets: 0, Bytes: 0, Tx - Packets: 0, Bytes: 0
lo0 IP: 127.0.0.1, Broadcast: 127.0.0.1, Netmask: 255.0.0.0
IF2 UP LOOPBACK RUNNING MULTICAST MTU: 16384, Metric: 0
Rx - Packets: 0, Bytes: 0, Tx - Packets: 0, Bytes: 0

Figure 2-11: Host RJ-11 IP Gateway: IP Routing

If the device server is configured to use DHCP, it will try to get IP configuration information from the DHCP server. You may also manually set up static routes on this page.

Each IP route consists of a destination IP address, a netmask, and a gateway IP address. Depending on the netmask, the destination IP can specify one of two route types:

- **Host route:** This is a route to a specific IP host. The netmask is always 255.255.255.255.
- **Network route**: This is a route to an IP network. The netmask defines which portion of the destination IP address contains the network number.

The current routing table is also displayed on this page for your reference.

Time Settings

The Time Settings page allows you to configure NTP or HTTP time-servers to get the system time from. If you are using SSL for peer verification, the device server must obtain a valid time from an external time-server to verify the peer.

Time is used in the system and other logs. Having the correct time can help to troubleshoot problems or simply to track occurrences of particular events.

The current time is expressed in UTC (Coordinated Universal Time).

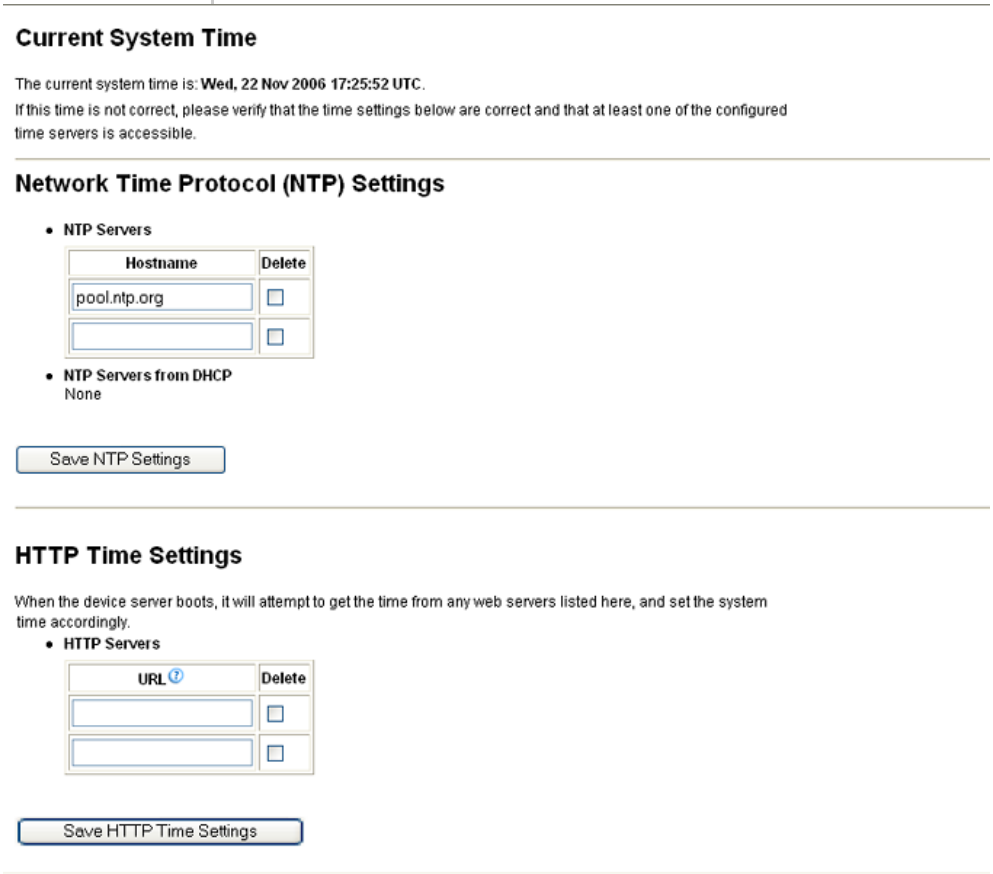

Current System Time
The current system time is: Wed, 22 Nov 2006 17:25:52 UTC.
If this time is not correct, please verify that the time settings below are correct and that at least one of the configured time servers is accessible.
Network Time Protocol (NTP) Settings
NTP Servers
Hostname
Delete
pool.ntp.org
NTP Servers from DHCP
None
Save NTP Settings
HTTP Time Settings
When the device server boots, it will attempt to get the time from any web servers listed here, and set the system time accordingly.
HTTP Servers
URL
Delete
Save HTTP Time Settings

Figure 2-12: Host RJ-11 IP Gateway: Time Settings

If the device server is configured to use DHCP, it will try to get NTP server information from the DHCP server. You may also manually set up the addresses on this page. The NTP service uses UDP port 123. If your device server is behind a firewall you may need to allow accesses to this port through the firewall. Adding or changing the NTP server will trigger the Host RJ-11 IP Gateway to get the time again.

The HTTP server you specify need not be a designated time server – just a reliable server. The device server derives the system time from the HTTP header the server returns. Adding an HTTP server will not automatically trigger getting the time. You must reboot for this to take effect.

Security Settings

The security settings page includes settings for the System Password and Network Isolation.

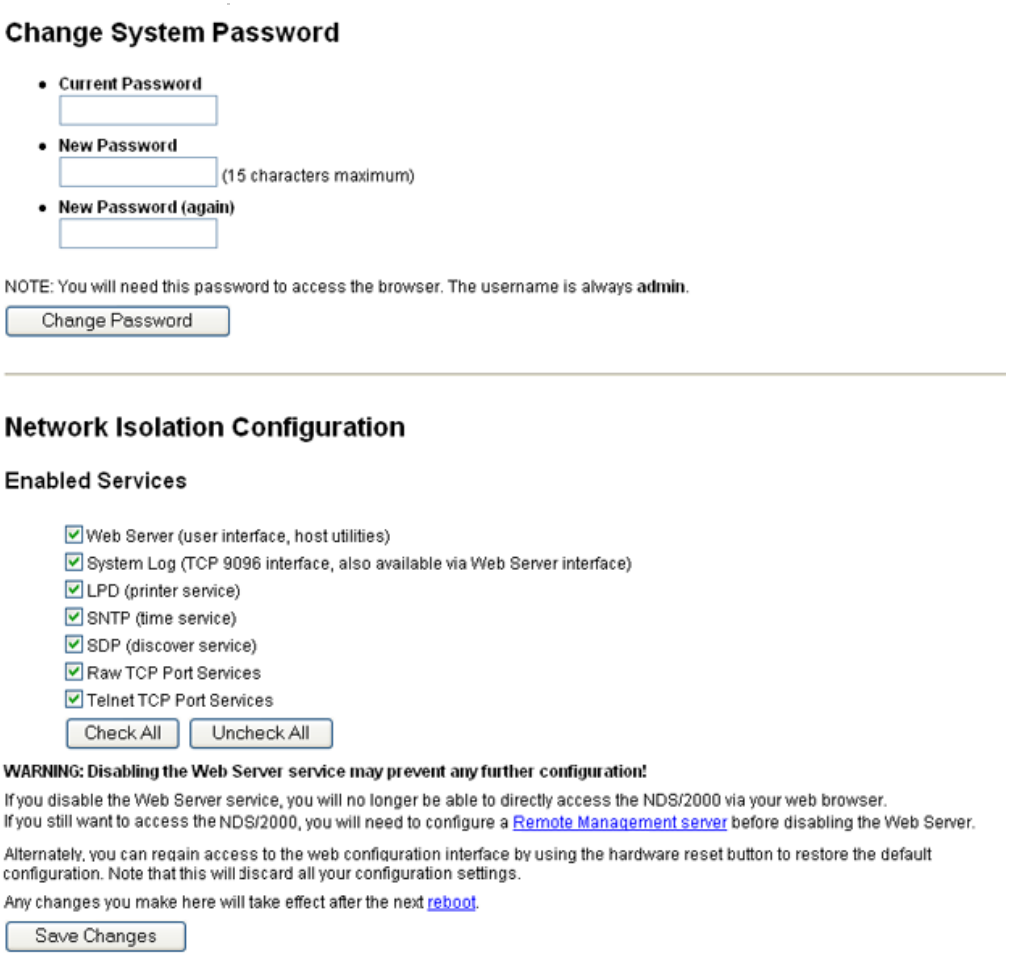

Change System Password
Current Password
New Password
(15 characters maximum)
New Password (again)
NOTE: You will need this password to access the browser. The username is always admin.
Change Password
Network Isolation Configuration
Enabled Services
Web Server (user interface, host utilities)
System Log (TCP 9096 interface, also available via Web Server interface)
LPD (printer service)
SNTP (time service)
SDP (discover service)
Raw TCP Port Services
Telnet TCP Port Services
Check All
Uncheck All
WARNING: Disabling the Web Server service may prevent any further configuration!
If you disable the Web Server service, you will no longer be able to directly access the NDS/2000 via your web browser.
If you still want to access the NDS/2000, you will need to configure a Remote Management server before disabling the Web Server.
Alternately, you can regain access to the web configuration interface by using the hardware reset button to restore the default configuration. Note that this will discard all your configuration settings.
Any changes you make here will take effect after the next reboot.
Save Changes

Figure 2-13: Host RJ-11 IP Gateway: Security Settings

- **System Password**: The Host RJ-11 IP Gateway's administrative functions can be protected by a system password. By default, no system password is configured. Once a password is set, your web browser will prompt you for the system password whenever you try to access sensitive configuration pages. The browser will ask for a username and password. The username is always "admin". The password will be what you configured.
- **Network Isolation** Configuration: By default, all network services are enabled. However, for security, any or all listening services may be disabled. Unselect any services that you wish to disable. These changes will not take effect until the next reboot.

Online Update

You may configure your device server to make a connection to an update server and obtain updated software or configuration information from the server or send information to the server.

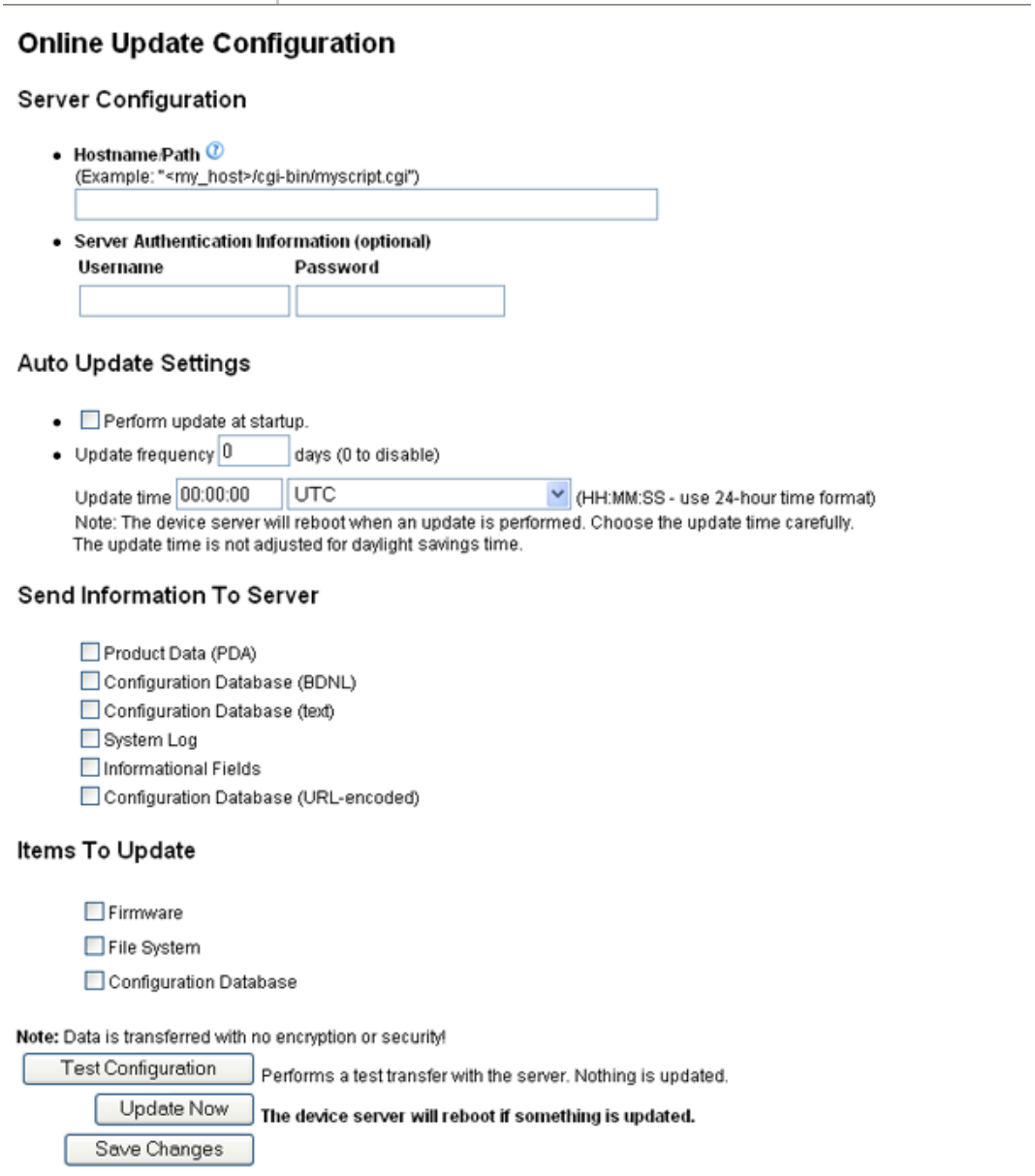

Online Update Configuration
Server Configuration
Hostname/Path
(Example: "<my_host>/cgi-bin/myscript.cgi")
Server Authentication Information (optional)
Username
Password
Auto Update Settings
Perform update at startup.
Update frequency 0 days (0 to disable)
Update time 00:00:00 UTC (HH:MM:SS - use 24-hour time format)
Note: The device server will reboot when an update is performed. Choose the update time carefully.
The update time is not adjusted for daylight savings time.
Send Information To Server
Product Data (PDA)
Configuration Database (BDNL)
Configuration Database (text)
System Log
Informational Fields
Configuration Database (URL-encoded)
Items To Update
Firmware
File System
Configuration Database
Note: Data is transferred with no encryption or security!
Test Configuration
Performs a test transfer with the server. Nothing is updated.
Update Now
The device server will reboot if something is updated.
Save Changes

Figure 2-14: Host RJ-11 IP Gateway: Online Update -top half of the page

To configure updates, first, select the update server to use and the SSL parameters for connecting to it. You may specify both the server name and the path for obtaining the updates. If the server requires HTTP authentication from the device server, specify the username and password to use.

You can schedule the updates to happen periodically, or on every startup, or only when manually selected. The automatic update capability can be used along with Network Isolation to provide a way for the device server to "call out" to get updates if all the incoming connections are disabled.

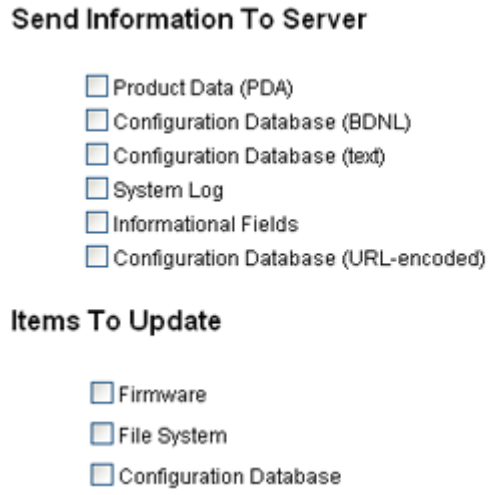


Figure 2-15: Host RJ-11 IP Gateway: Online Update - middle of the page

You can configure which items to send to the server or update from the server.

Items to send:

- Product Data – manufacturing configuration data, error records
- Configuration Database – current settings on the unit
- System Log – trace activity

Items to Upload:

- Operating Software – the software running in the unit
- File System – SSL certificates
- Current Configuration – current settings on the unit

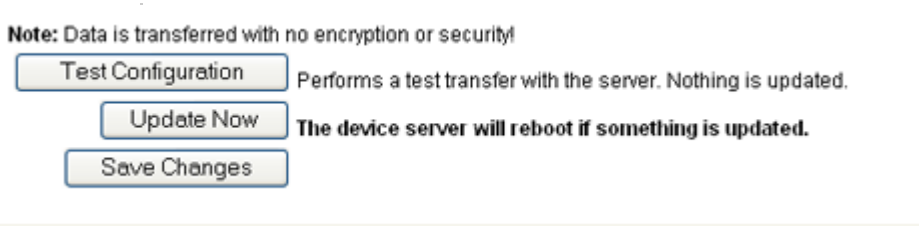

Note: Data is transferred with no encryption or security!
Test Configuration
Performs a test transfer with the server. Nothing is updated.
Update Now
The device server will reboot if something is updated.
Save Changes

Figure 2-16: Host RJ-11 IP Gateway: Online Update - bottom of the page

- Test Configuration – check to make sure the settings are right and the server is available. This will contact the server and go through the communication necessary to send and receive the files without actually doing so.
- Update Now – contacts the server and sends and updates the files now.
- Save Changes – save changes for later.

Status and Logs

The status and log pages display system and operation information.

Troubleshooting

Significant events will be displayed for review. For a more complete report of events, see the system log.

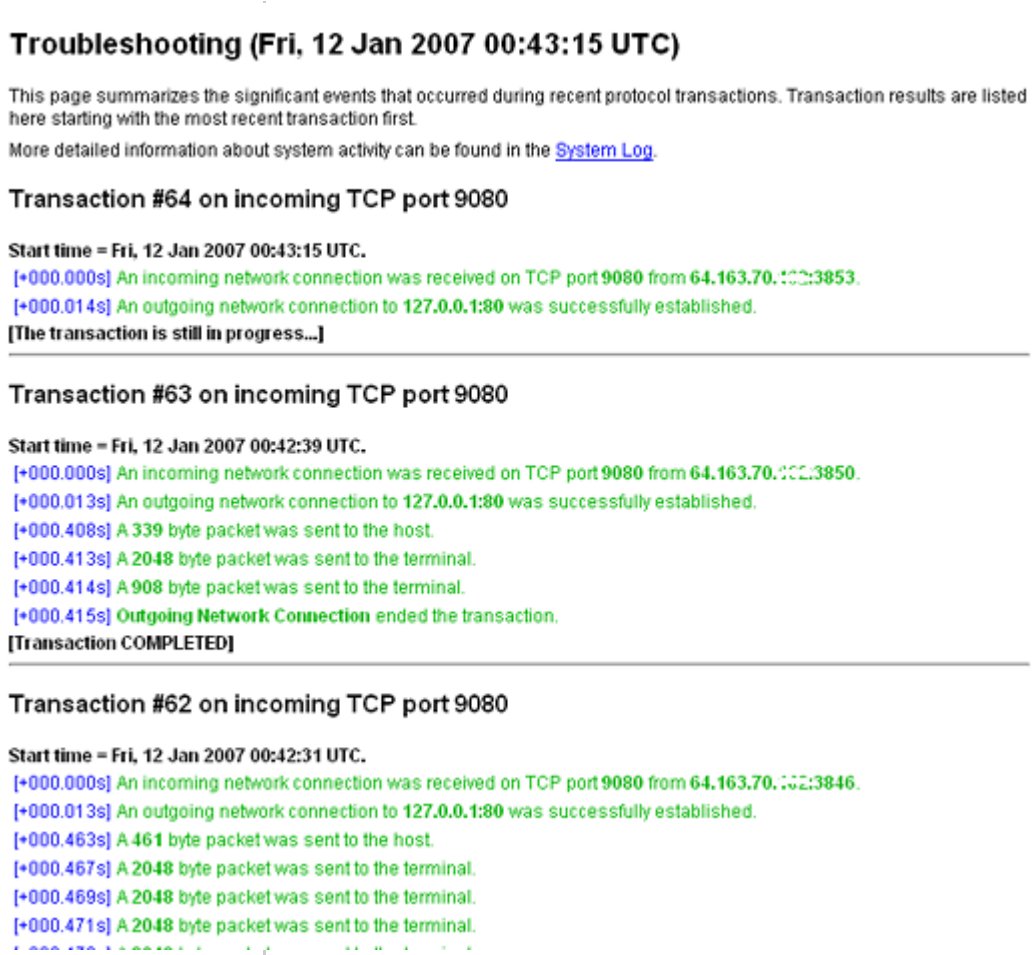

Troubleshooting (Fri, 12 Jan 2007 00:43:15 UTC)
This page summarizes the significant events that occurred during recent protocol transactions. Transaction results are listed here starting with the most recent transaction first.
More detailed information about system activity can be found in the System Log.
Transaction #64 on incoming TCP port 9080
Start time = Fri, 12 Jan 2007 00:43:15 UTC.
[+000.000s] An incoming network connection was received on TCP port 9080 from 64.163.70.
:3853.
[+000.014s] An outgoing network connection to 127.0.0.1:80 was successfully established.
[The transaction is still in progress...]
Transaction #63 on incoming TCP port 9080
Start time = Fri, 12 Jan 2007 00:42:39 UTC.
[+000.000s] An incoming network connection was received on TCP port 9080 from 64.163.70.
:3850.
[+000.013s] An outgoing network connection to 127.0.0.1:80 was successfully established.
[+000.408s] A 339 byte packet was sent to the host.
[+000.413s] A 2048 byte packet was sent to the terminal.
[+000.414s] A 908 byte packet was sent to the terminal.
[+000.415s] Outgoing Network Connection ended the transaction.
[Transaction COMPLETED]
Transaction #62 on incoming TCP port 9080
Start time = Fri, 12 Jan 2007 00:42:31 UTC.
[+000.000s] An incoming network connection was received on TCP port 9080 from 64.163.70.
:3846.
[+000.013s] An outgoing network connection to 127.0.0.1:80 was successfully established.
[+000.463s] A 461 byte packet was sent to the host.
[+000.467s] A 2048 byte packet was sent to the terminal.
[+000.469s] A 2048 byte packet was sent to the terminal.
[+000.471s] A 2048 byte packet was sent to the terminal.

Figure 2-17: Host RJ-11 IP Gateway: Troubleshooting

System Log

By default, the device server stores informational and error messages in the system log. You can also configure the device server to record debug trace data in this system log buffer (See "Log Files and Settings"). The log file is displayed with color-coding to make it easier to spot specific entries.

You can save the System Log to a file to review separately. You can also clear the log, but there is no confirmation on clearing the stored log file.

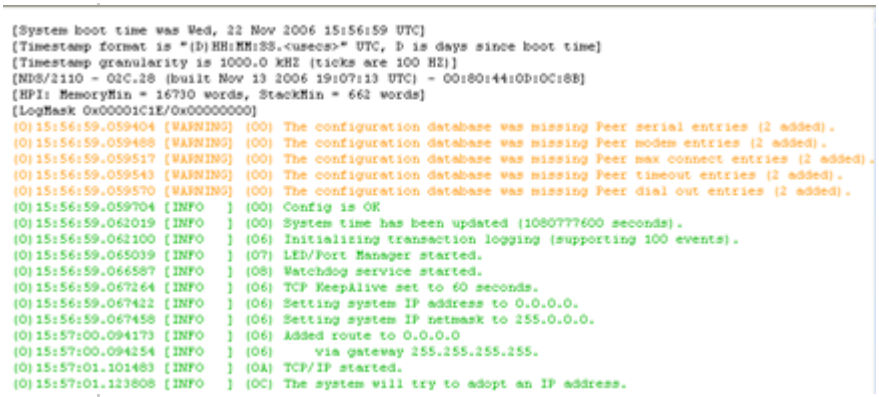

[System boot time was Wed, 22 Nov 2006 15:56:59 UTC]
[Timestamp format is "(D)HH:MM:SS.<usecs>" UTC, D is days since boot time]
[Timestamp granularity is 1000.0 kHz (ticks are 100 Hz)]
[NDS/2110 - 02C.28 (built Nov 13 2006 19:07:13 UTC) - 00:80:44:0D:0C:8B]
[HPI: MemoryMin = 16730 words, StackMin = 662 words]
[LogMask 0x00001C1E/0x00000000]
(0)15:56:59.059404 [WARNING] (00) The configuration database was missing Peer serial entries (2 added).
(0)15:56:59.059488 [WARNING] (00) The configuration database was missing Peer modem entries (2 added).
(0)15:56:59.059517 [WARNING] (00) The configuration database was missing Peer max connect entries (2 added).
(0)15:56:59.059543 [WARNING] (00) The configuration database was missing Peer timeout entries (2 added).
(0)15:56:59.059570 [WARNING] (00) The configuration database was missing Peer dial out entries (2 added).
(0)15:56:59.059704 [INFO] (00) Config is OK
(0)15:56:59.062019 [INFO] (00) System time has been updated (1080777600 seconds).
(0)15:56:59.062100 [INFO] (06) Initializing transaction logging (supporting 100 events).
(0)15:56:59.065039 [INFO] (07) LED/Port Manager started.
(0)15:56:59.066587 [INFO] (08) Watchdog service started.
(0)15:56:59.067264 [INFO] (06) TCP KeepAlive set to 60 seconds.
(0)15:56:59.067422 [INFO] (06) Setting system IP address to 0.0.0.0.
(0)15:56:59.067458 [INFO] (06) Setting system IP netmask to 255.0.0.0.
(0)15:57:00.094173 [INFO] (06) Added route to 0.0.0.0
(0)15:57:00.094254 [INFO] (06) via gateway 255.255.255.255.
(0)15:57:01.101483 [INFO] (0A) TCP/IP started.
(0)15:57:01.123808 [INFO] (0C) The system will try to adopt an IP address.

Figure 2-18: Host RJ-11 IP Gateway: System Log

Port Status

The current status of the RJ-11 port is displayed.

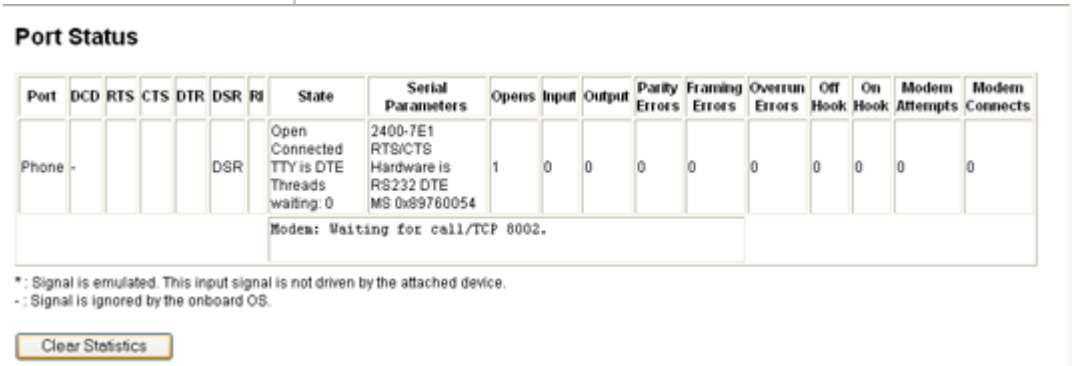

Port Status
Port DCD RTS CTS DTR DSR RI State Serial Parameters Opens Input Output Parity Errors Framing Errors Overrun Errors Off Hook On Hook Modem Attempts Modem Connects
Phone - DSR Open Connected TTY is DTE Threads waiting: 0 2400-7E1 RTS/CTS Hardware is RS232 DTE MS 0x89760054 1 0 0 0 0 0 0 0 0 0
Modem: Waiting for call/TCP 8002.
* : Signal is emulated. This input signal is not driven by the attached device.
- : Signal is ignored by the onboard OS.
Clear Statistics

Figure 2-19: Host RJ-11 IP Gateway: Port Status

The DCD, RTS, CTS, DTR, DSR, and RI columns indicate the status of the modem signals for the RJ-11 (phone) port. If the modem signal is present (either asserted if it is an outgoing signal, or detected if it is an incoming signal) its name will appear in the corresponding column.

The State column indicates whether the port is open, closed, waiting for DCD, or experiencing any notable conditions (such as flow control). The Serial Parameters column indicates the current settings for the port.

Note: The Serial Parameters column reflect the actual, real-time serial settings in use by the port. The settings that are specified via the serial configuration pages are applied each time the port is opened. If the port is closed, the serial parameters reported by Port

Status may not necessarily match the settings you configured until the port is re-opened. Furthermore, some clients (like NativeCOM) can override the configured settings.

The Input, Output, Parity Errors, Framing Errors, and Overrun Errors columns are tallies of activity on the port. Under each port row is a field indicating the current TCP connection status on the port.

The display will update automatically every few seconds. You can stop the automatic update by selecting “Stop” from your browser. To restart the updating, select “Refresh” or “Reload” from your browser.

OS and Network Information

The OS Information shows the current state of system and application tasks as well as memory usage information.

The Network Information displays the status of network services and current connections. The TCP Sockets section shows current connections and TCP listeners. The UDP Listeners section shows UDP ports that are active.

The Network Interfaces displays the status of the currently active interfaces on the unit. This is similar to the “ipconfig” command on a Windows machine or the “ifconfig” command on a Unix machine. The current routing table is displayed as well.

Log Files and Settings

This page has two parts, Enabling Logging (Log settings) and Emailing Debug information.

By default, the HostRJ-11 IP Gateway stores informational and warning messages in the system log. You can also configure the Host RJ-11 IP Gateway to save trace data in this system log buffer.

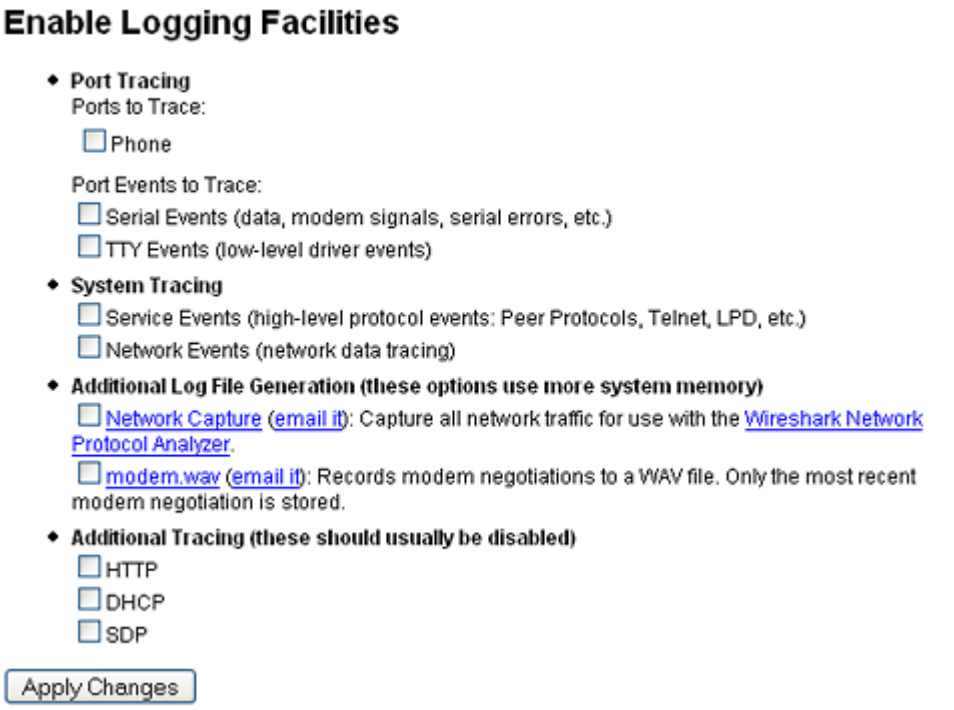

Enable Logging Facilities
Port Tracing
Ports to Trace:
Phone
Port Events to Trace:
Serial Events (data, modem signals, serial errors, etc.)
TTY Events (low-level driver events)
System Tracing
Service Events (high-level protocol events: Peer Protocols, Telnet, LPD, etc.)
Network Events (network data tracing)
Additional Log File Generation (these options use more system memory)
Network Capture (email it): Capture all network traffic for use with the Wireshark Network Protocol Analyzer.
modem.wav (email it): Records modem negotiations to a WAV file. Only the most recent modem negotiation is stored.
Additional Tracing (these should usually be disabled)
HTTP
DHCP
SDP
Apply Changes

Figure 2-20: Host RJ-11 IP Gateway: Log Settings

Tracing is generally used for troubleshooting problems. You can enable tracing for low-level serial events and on system services such as HTTP (the web browser interface), DHCP, SDP (Systech Device Protocol - used by Systech utilities to find Systech device servers on the network). For port tracing, you must select both the port (phone) and the events that you want to trace.

You can also select additional log file generation, either a log file for the Ethereal Network Protocol Analyzer or a WAV file for later analysis. Selecting "modem.wav" will record the latest modem negotiation from the RJ-11 port (from the time it dials until it completes negotiation).

For the additional log file generation, you will need to specify an email address for the recipient as well as your own email information.

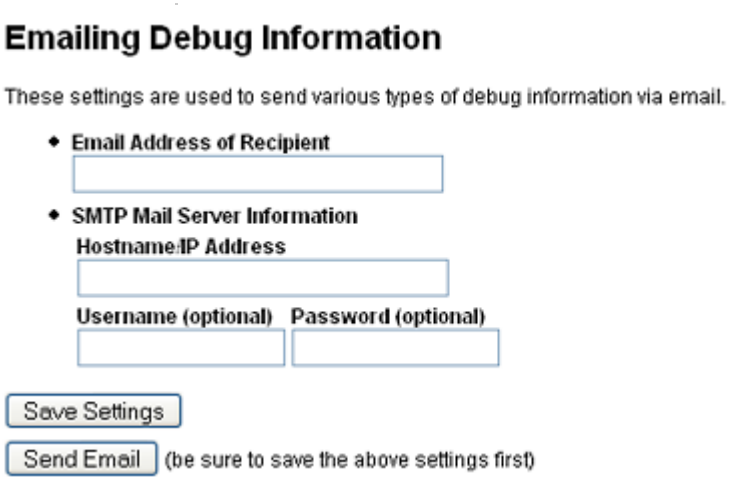

Emailing Debug Information
These settings are used to send various types of debug information via email.
Email Address of Recipient
SMTP Mail Server Information
Hostname/IP Address
Username (optional)
Password (optional)
Save Settings
Send Email
(be sure to save the above settings first)

Figure 2-21: Host RJ-11 IP Gateway: Emailing Debug Information

The SMTP Server Information is the SMTP (mail host) you will be using to send the debug information. You can usually find the SMTP settings in the email client you use. Not all email hosts will allow relaying through their host.

Commands

The Host RJ-11 IP Gateway has some built in commands available.

Ping

You can use the Ping command to test a network connection.

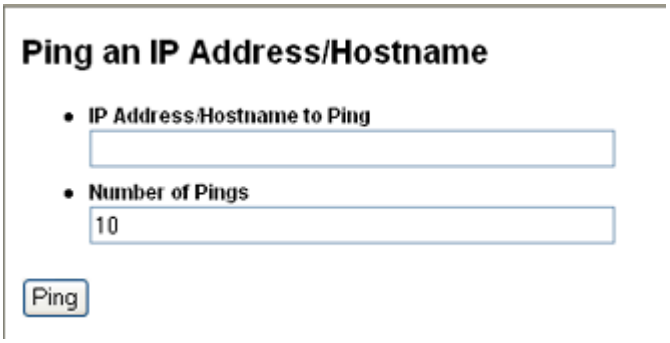


Figure 2-22: Host RJ-11 IP Gateway:Ping

Enter the IP address to Ping or a Hostname and the Number of Pings then press the Ping button. The command will display the results as follows:

Sending 10 PINGs to 209.75.217.6...

Response from 209.75.217.6: icmp_seq=0, time=10.0 ms

Response from 209.75.217.6: icmp_seq=1, time=10.0 ms

Response from 209.75.217.6: icmp_seq=2, time=10.0 ms

Response from 209.75.217.6: icmp_seq=3, time=10.0 ms

Response from 209.75.217.6: icmp_seq=4, time=10.0 ms

Response from 209.75.217.6: icmp_seq=5, time=10.0 ms

Response from 209.75.217.6: icmp_seq=6, time=10.0 ms

Response from 209.75.217.6: icmp_seq=7, time=10.0 ms

Response from 209.75.217.6: icmp_seq=8, time=10.0 ms

Response from 209.75.217.6: icmp_seq=9, time=10.0 ms

10 packet(s) transmitted, 10 packet(s) received, 0% packet loss.

Not all hosts accept ICMP pings even if they are present on the network. However, the ping command can serve two functions: 1) to test your general network settings – IP address, network mask, gateway and DNS server and 2) whether the device server can reach a given host. Simply resolving a name to an IP address effectively tests the first function.

Note: Some cellular carriers block ICMP pings on their cellular network.

Reset/Reboot

The Reset/Reboot page lets you reset the phone (RJ-11) port or the entire HostRJ-11 IP Gateway.

Figure 2-23: Host RJ-11 IP Gateway: Reset/Reboot

You can reset the phone port by selecting the port and pressing the Reset Port(s) button. This will kill whatever service was on the port and reset it back to the current configuration settings.

You may reboot the entire device by pressing the Reboot button. This is the equivalent of power cycling the unit.

C: AT Commands

- Response Codes
- Modem Signal Behavior
- Phone Numbers
- Port Settings

In addition to the web-based interface, you can use some typed AT Commands with the Host RJ-11 IP Gateway. To enter AT commands, you need to be connected to the device via telnet or by using the RJ-11 port as you would a standard analog modem.

All AT command strings, with the exception of the break sequence (“+++”) and the repeat command (“A/”), must be terminated with the command line termination character, defined in S3 (default is CR). All characters before 'AT' are ignored. Unsupported commands are ignored and generate an “OK” result code. Multiple commands may be combined on a single line, however the AT command string is currently limited to 40 characters.

Command	Function	Response
/	Repeat last command	Varies Note: Command executes upon “/” character, CR not needed.
<blank>	Attention	OK(0)
A	Answer	OK(0), NO CARRIER(3)
D	Dial	CONNECT(1), NO CARRIER(3) If suffixed with “;” character, will return to command mode upon connection.
En	Echo Mode 0=Turn command echo off 1=Turn command echo on (default)	OK(0)
Hn	Hang-up or Terminate connection. Optional argument has no function	OK(0)
In	Information 0=Serial Port Speed 3= Model and Version	Varies Actual value equals current port speed NDS/5102 (2 Port, RJ-45) v01A
O	Return to data mode from command mode	

Command	Function	Response
Qn	Result Codes 0=Enable result codes (default) 1=Supress result codes	 OK(0) <blank>
Sn=mm Sn?	Set register to specified value Return current value formatted as 3 digit decimal	OK(0) Varies
Vn	Result Code Format 0=Numerical result codes 1=Verbose result codes (default)	 0 OK
Xn	Result Code Format 0="CONNECT" upon entering online data state 1-4="CONNECT <text>" upon entering online data state	OK(0)
Zn	Load factory default settings	OK(0)
&Cn	DCD Control 0=DCD always on 1=DCD follows connection status	OK(0)
&Dn	DTR Control 0=ignore 1=loss of DTR switches to command mode and leaves connection open 2=loss of DTR switches to command mode and closes connection (default)	OK(0)
&F &Fn	Load factory default settings	OK(0) Equivalent to ATZ without dropping the connection. This command does not affect the flash configuration for the port.
&V &V0	Display S-register values	Example: E0 Q1 V0 &C1 &D2 S00:002 S02:043 S03:013 S04:010 S05:008
&V1	Status	Returns reason for the last disconnect: TERMINATION REASON.....DTR LOSS TERMINATION REASON….CARRIER LOSS
&W &W1	Write current configuration to flash	OK(0)
&Xnnn	Change baud rate. nnn Baud 3 300 12 1,200 24 2,400 48 4,800 96 9,600 14 14,400	OK(0)

Command	Function	Response
&X	Any other & command is ignored	OK(0)
%X	Any % command is ignored	OK(0)
+X	Any + command is ignored	OK(0)
$Xn	Any $ command is ignored including 0 or more digits after the command.	OK(0)

S-Registers

S Registers are 1 byte, volatile registers used to store configuration data. They are reset to the default state whenever modem emulation is enabled, or the ATZ/AT&F command is received. They can be saved to flash memory with the AT&W command. When the port is opened, the saved parameters are applied to the port.

Register	Contents	Default
S0	Automatic Answer(# of RING's)	0 (disabled)
S1	Number of RING's Received	0
S3	Command Line Termination Character	CR(13)
S4	Response Formatting Character	LF(10)
S5	Command Line Editing Character	BS(08)
S12	Guard time on either side of the +++ sequence to break into command mode. Specified in 50ths of a second.	50

Response Codes

Result Code (ATV1)	Numeric (ATV0)	Reason
OK	0	Command Successful
CONNECT	1	Connection Established
RING	2	Incoming connection awaiting answer
NO CARRIER	3	Connection Terminated

Result Code (ATV1)	Numeric (ATV0)	Reason
ERROR	4	Error in AT command string
CONNECT 1200	5	Connected – Serial Port Speed is 1200 baud
NO DIALTONE	6	Not Used
BUSY	7	Not Used
NO ANSWER	8	Not Used
CONNECT 2400	10	Connected – Serial Port Speed is 2400 baud
CONNECT 4800	11	Connected – Serial Port Speed is 4800 baud
CONNECT 9600	12	Connected – Serial Port Speed is 9600 baud
CONNECT 14400	13	Connected – Serial Port Speed is 14400 baud

Modem Signal Behavior

The RJ-11 IP Gateway is not a modem (DCE), but is a terminal (DTE) device. It is designed to be connected to another DTE device via RJ-11 cable.The RI (Ring Indicator) signal does not have a corresponding outgoing signal so it is not supported.

Specifically, the DTR, DSR and DCD signals should be crossed with the device as follows:

Device	RJ-11 IP Gateway
DCD,DSR	DTR
DTR	DCD,DSR

To emulate a modem properly, the Host RJ-11 IP Gateway does the following: :

Mode	Modem DCD Settings	Behavior
Command/Data	Always on (&C0)	DTR is asserted
Command/Data	Follow connection (&C1)	DTR is asserted only when TCP/IP connection is present and has been accepted via ATA or auto-answer. DTR is de-asserted when connection is lost

The device server monitors its DCD signal in order to detect changes in the device's DTR signal. The following behaviors occur on loss of DCD only. .

Mode	Modem DTR Settings	Response to loss of DCD
Offline	AT&D0	Ignore
Offline	AT&D1	Ignore
Offline	AT&D2	Ignore
Online	AT&D0	Ignore
Online	AT&D1	Drop to command mode, preserving connection
Online	AT&D2	Drop to command mode, terminating any connection

Phone Numbers

The “phone number” used in an outgoing connection for an “ATD” command may be a real phone number that is translated to an IP/port pair (see Phone Number Translation) or it consists of an IP address and optional port number. All leading non-numeric characters (such as the T or P dial modifiers) are ignored. A number of formats are accepted for the “IP” phone number.

Format	Example	Notes
Dotted decimal	a.b.c.d or 192.168.1.1	Numbers are from 0 to 255
Comma decimal	a,b,c,d or 192,168,1,1	For programs that don't allow dots in phone numbers

Format	Example	Notes
Fixed format	aaabbbcccddd or 192168001001	12 digit IP address, each number is three decimal digits with leading zeroes
Optional port number	:xxxxx	Decimal TCP port number from 0..65535

- If no phone number (IP address) is specified, the Destination IP Address configured for the port is used.
- If no port number is specified, the Destination TCP Port configured for the port is used.
- The source port for the TCP connection follows the Source TCP Port configured for the port.

Port Settings

Most of the serial port settings (like baud rate) are controlled by the configured port settings on the device server. Modem emulation does not support changing these from AT commands.